

## ***4<sup>th</sup> Concept: The Energy density of Universe***

**The Universe is made up of three things:**

**VACUUM**

**MATTER**

**PHOTONS (radiation fields)**

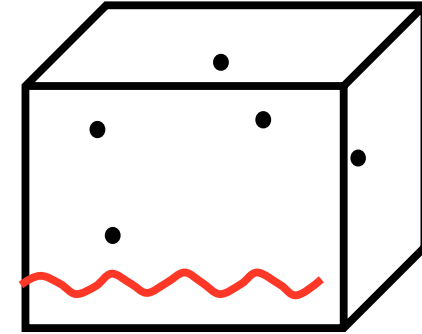
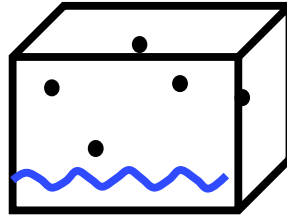
**The total energy density of the universe is made up of the sum of the energy density of these three components.**

$$\epsilon(t) = \epsilon_{vac} + \epsilon_{matter} + \epsilon_{rad}$$

**From  $t=0$  to  $t=10^9$  years the universe has expanded by  $R(t)$ .**

# *Energy Density of expanding box*

· volume  $R^3$   
 $N$  particles



· particle mass  $m$       momentum  $p$

energy  $E = h\nu = \sqrt{m^2 c^4 + p^2 c^2} = m c^2 + \frac{p^2}{2m} + \dots$

***Cold gas or Cold DM*** ( $p \ll mc$ )

·  $E \approx m c^2 = \text{const}$

$$\mathcal{E}_M \approx \frac{N m c^2}{R^3} \propto R^{-3}$$

***Radiation:*** ( $m = 0$ )

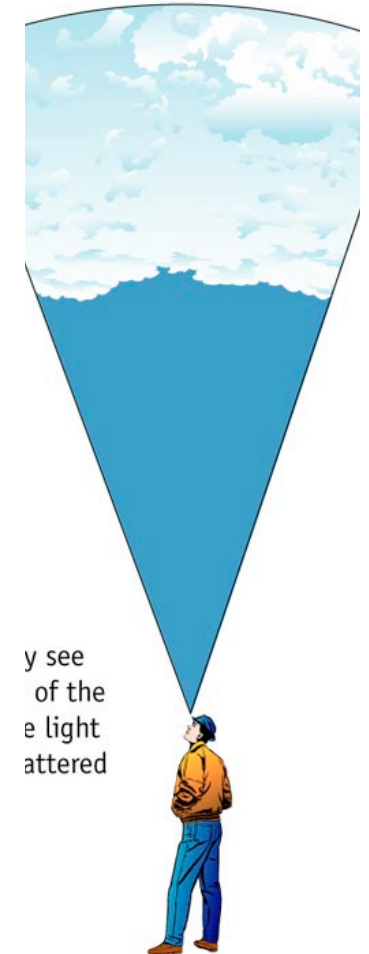
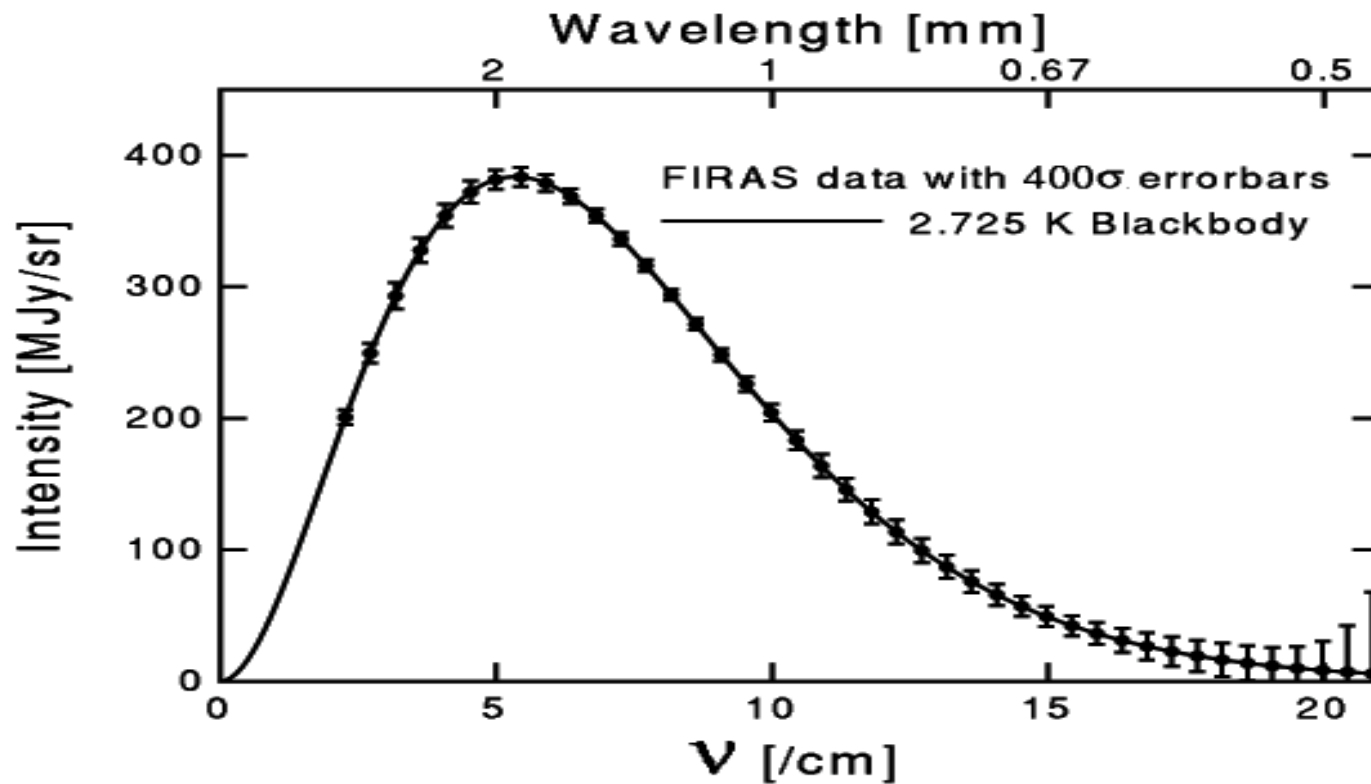
***Hot neutrino:*** ( $p \gg mc > 0$ )

·  $\lambda \propto R$  (wavelengths stretch) :

$$E = h\nu = \frac{hc}{\lambda} \propto R^{-1}$$

$$\mathcal{E}_R = \frac{N h\nu}{R^3} \propto R^{-4}$$

# COBE spectrum of CMB



**A perfect Blackbody !**

No spectral lines -- strong test of Big Bang.  
Expansion preserves the blackbody spectrum.

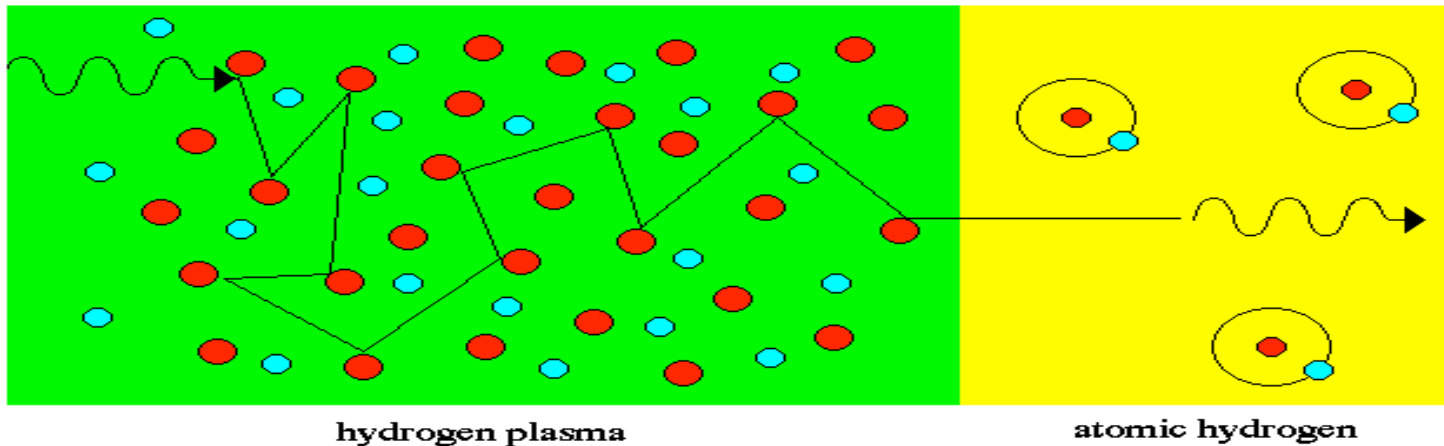
$$T(z) = T_0 (1+z) \quad T_0 \sim 3000 \text{ K} \quad z \sim 1100$$

# Acronyms in Cosmology

- **Cosmic Background Radiation (CBR)**
  - Or **CMB** (microwave because of present temperature 3K)
    - Tutorial: Argue about  $10^5$  photons fit in a  $10\text{cm} \times 10\text{cm} \times 10\text{cm}$  microwave oven. [Hint:  $3kT = h c / \lambda$  ]

## Last Scattering Epoch

As the Universe cooled, the free electrons and protons could finally bond together to form hydrogen atoms. At the same time, the Universe went from a rich plasma to a gas of neutral hydrogen.



In a plasma, the mean free path of a photon is very short. In a gas of atomic hydrogen, the mean free path is very long, as long as the size of the Universe. Thus, the transition from the early plasma to atomic hydrogen is the epoch of last scattering, the point in time when the photons became free to travel without hindrance.

# ***Cosmic Neutrino Background:***

**neutrinos (Hot DM) decouple from electrons (due to very weak interaction) while still hot (relativistic  $0.5 \text{ Mev} \sim kT > mc^2 \sim 0.02\text{-}2 \text{ eV}$ )**

**Presently there are  $3 \times 113$  neutrinos and 452 CMB photons per  $\text{cm}^3$ .  
Details depend on**

**Neutrinos have 3 species of spin-1/2 fermions while photons are 1 species of spin-1 bosons**

**Neutrinos are a wee bit colder, 1.95K vs. 2.7K for photons [during freeze-out of electron-positions, more photons created]**

**Initially mass doesn't matter in hot universe**

**relativistic (comparable to photon number density  $\sim R^{-3} \sim T^3$ ),**

**frequent collisions with other species to be in thermal equilibrium and cools with photon bath.**

**Photon numbers (approximately) conserved, so is the number of relativistic massive particles**

## ***Concept: Particle-Freeze-Out?***

**Freeze-out of equilibrium means NO LONGER in thermal equilibrium.**

**Freeze-out temperature means a species of particles have the SAME TEMPERATURE as radiation up to this point, then they bifurcate.**

**Decouple = switch off the reaction chain  
= insulation = Freeze-out**

## *a massive particle*

### **CDM/WIMPs: Cold Dark Matter, weakly-interact massive particles**

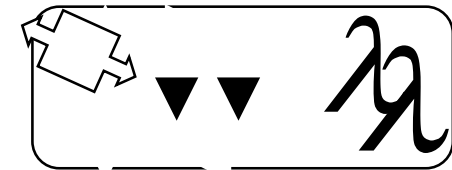
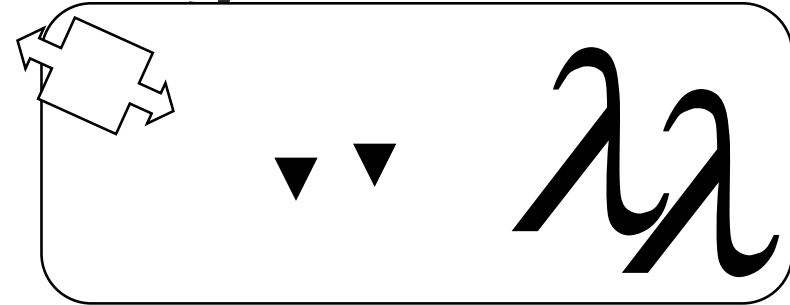
- If DM decoupled from photons at  $kT \sim 10^{14}K \sim 0.04 mc^2$
- Then that dark particles were
  - non-relativistic ( $v/c \ll 1$ ), hence “cold”.
  - And massive ( $m \gg m_{\text{proton}} = 1 \text{ GeV}$ )

# *Eq. of State for Expansion & analogy of baking bread*

Vacuum ~ air holes in bread

Matter ~ nuts in bread

Photons ~ words painted



Verify expansion doesn't  
change  $N_{\text{hole}}$ ,  $N_{\text{proton}}$ ,  $N_{\text{photon}}$

No Change with rest energy of a  
proton, changes energy of a photon



$$\varepsilon(t) = \rho_{\text{eff}}(t)c^2$$

$$\frac{\varepsilon(t)}{c^2} = \rho_{\text{eff}}(t)$$

**VACUUM ENERGY:**  $\rho = \text{constant} \Rightarrow E_{\text{vac}} \propto R^3$

**MATTER:**

$$\rho R^3 = \text{constant}, \Rightarrow m \approx \text{constant}$$

**RADIATION:** number of photons  $N_{\text{ph}} = \text{constant}$

Wavelength stretches:  $\lambda \sim R$

$$\Rightarrow n_{\text{ph}} \approx \frac{N_{\text{ph}}}{R^3}$$

Photons:  $E = h\nu = \frac{hc}{\lambda} \sim \frac{1}{R}$

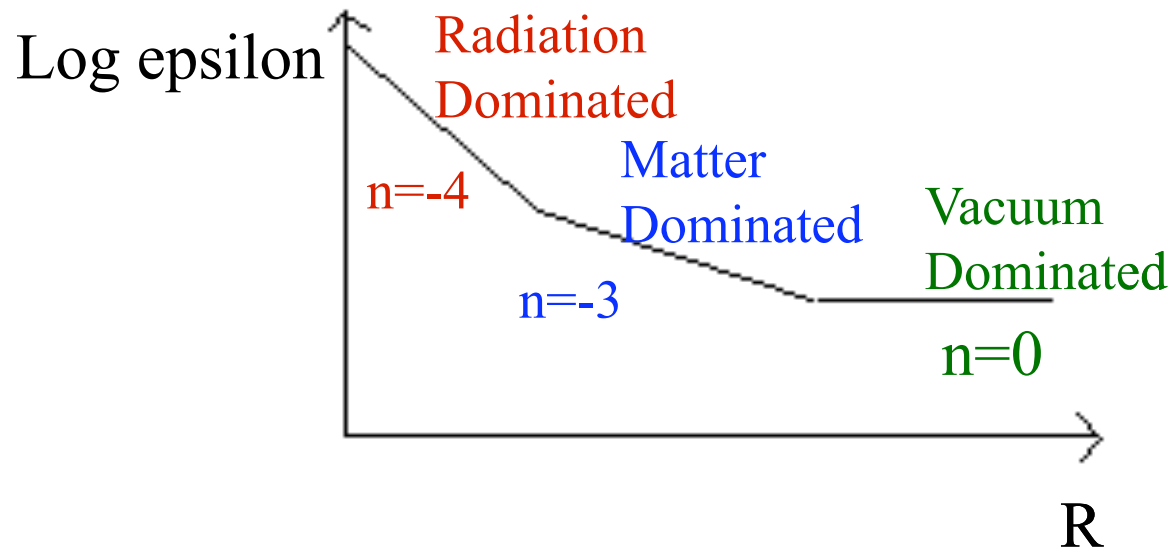
$$\Rightarrow \varepsilon_{\text{ph}} \sim n_{\text{ph}} \times \frac{hc}{\lambda} \sim \frac{1}{R^4}$$

# Total Energy Density $\rho c^2 = \epsilon$

is given by:

$$\epsilon \propto \epsilon_{vac} + \epsilon_{matter} + \epsilon_{ph}$$

$\propto R^0$        $\propto R^{-3}$        $\propto R^{-4}$



# Tutorial: Typical scaling of expansion

$$H^2 = (dR/dt)^2 / R^2 = 8\pi G (\rho_{\text{cur}} + \rho_{\text{m}} + \rho_{\text{r}} + \rho_{\text{v}}) / 3$$

Assume domination by a component  $\rho \sim R^{-n}$

Show Typical Solutions Are

$$\rho \propto R^{-n} \propto t^{-2}$$

$$n = 2(\text{curvature constant dominate})$$

$$n = 3(\text{matter dominate})$$

$$n = 4(\text{radiation dominate})$$

$$n \sim 0(\text{vacuum dominate}) : \ln(R) \sim t$$

Argue also  $H = (2/n) t^{-1} \sim t^{-1}$ . Important thing is scaling!

# Tutorial: Eternal Static ( $R=cst$ ) and flat ( $k=0$ ) Universe

- Einstein introduced  $\Lambda$  to enable an eternal static universe.

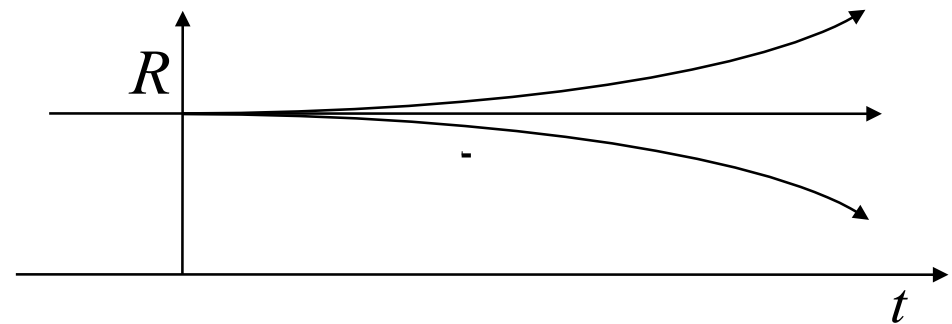
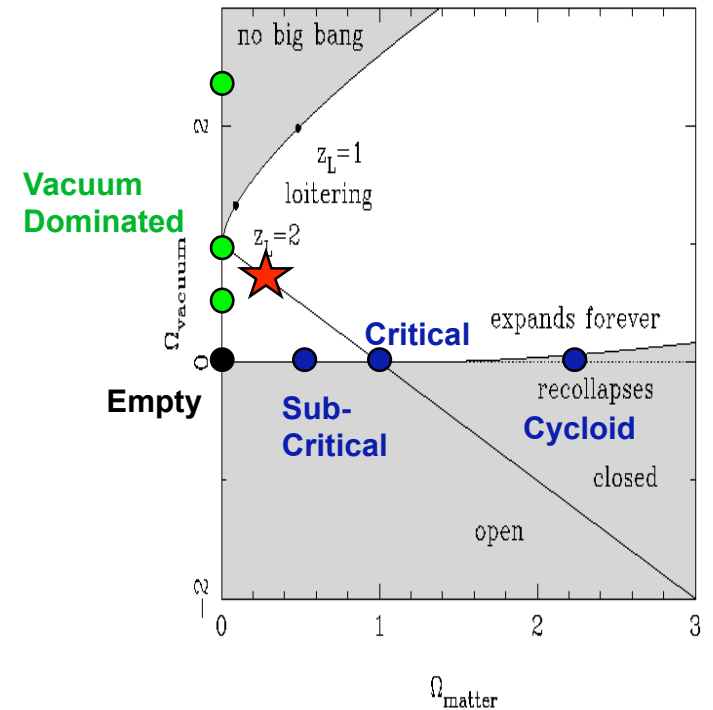
$$R\ddot{R} = \left( \frac{8\pi G \rho + \Lambda}{3} \right) R^2 - k c^2$$

$$R\dot{R} = 0 \quad \rightarrow \quad \Lambda = \frac{3 k c^2}{R^2} - 8\pi G \rho$$

Einstein's biggest blunder. (Or, maybe not.)

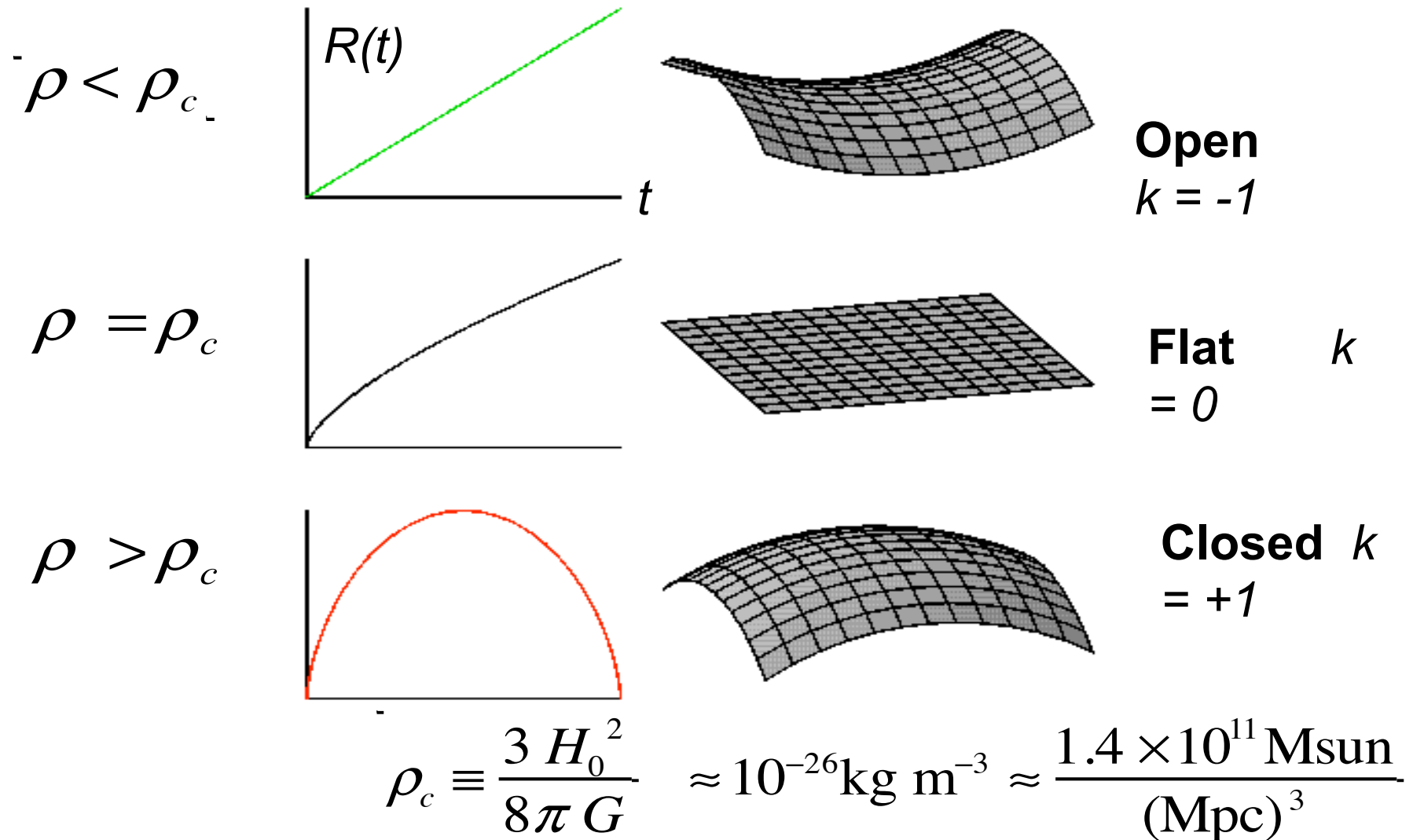
Static models unstable.

Fine tuning.



# Density - Evolution - Geometry

$$H^2 - (8\pi G/3) \rho = -kc^2 R^{-2}, \text{ where } H=(dR/dt/R)$$



$$\rho_c \equiv \frac{3 H_0^2}{8\pi G} \approx 10^{-26} \text{kg m}^{-3} \approx \frac{1.4 \times 10^{11} \text{Msun}}{(\text{Mpc})^3}$$

# E.g.,: Empty Universe without vacuum

$$R^{\prime 2} = \left( \frac{8\pi G \rho + \Lambda}{3} \right) R^2 - k c^2$$

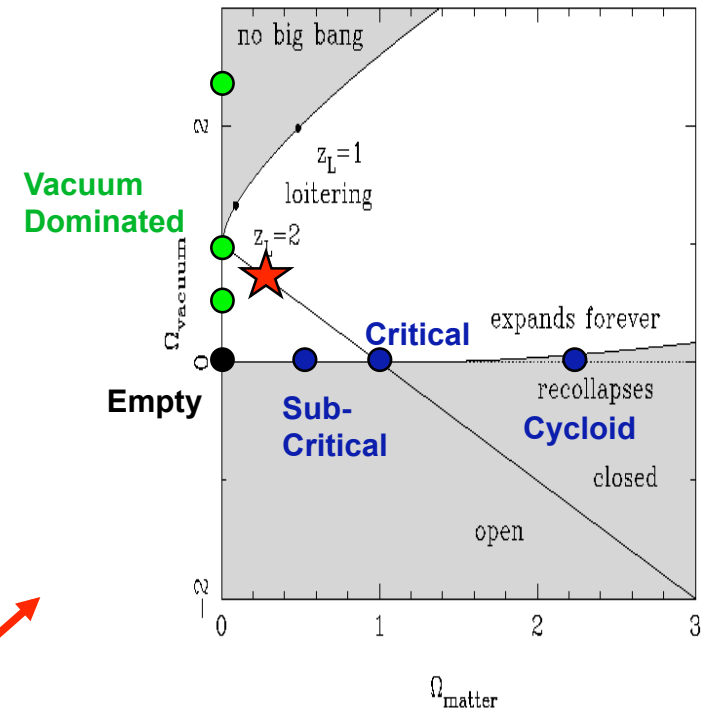
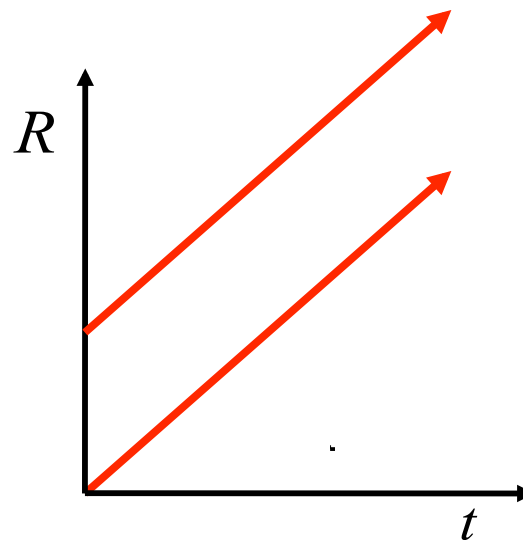
Set  $\rho = 0$ ,  $\Lambda = 0$ . Then  $R^{\prime 2} = -k c^2$

$\rightarrow k = -1$  (negative curvature)

$$R^{\prime} = c, \quad R = c t$$

$$H \equiv \frac{R^{\prime}}{R} = \frac{1}{t}$$

$$\text{age: } t_0 = \frac{R_0}{c} = \frac{1}{H_0}$$



**Negative curvature drives  
rapid expansion/flattening**

# *Four Pillars of Hot Big Bang*

## **Galaxies moving apart from each other**

Redshift or receding from each other

Universe was smaller.

## **Helium production outside stars**

Universe was hot, at least  $3 \times 10^9 \text{K}$  to fuse  $4\text{H} \rightarrow \text{He}$ , to overcome a potential barrier of  $1 \text{MeV}$ .

## **Nearly Uniform Radiation 3K Background (CMB)**

Universe has cooled, hence expanded by at least a factor  $10^9$ . Photons ( $3\text{K} \sim 10^{-5} \text{eV}$ ) are only  $10^{-3}$  of baryon energy density, so photon-to-proton number ratio  $\sim 10^{-3} (\text{GeV}/10^{-5} \text{eV}) \sim 10^9$

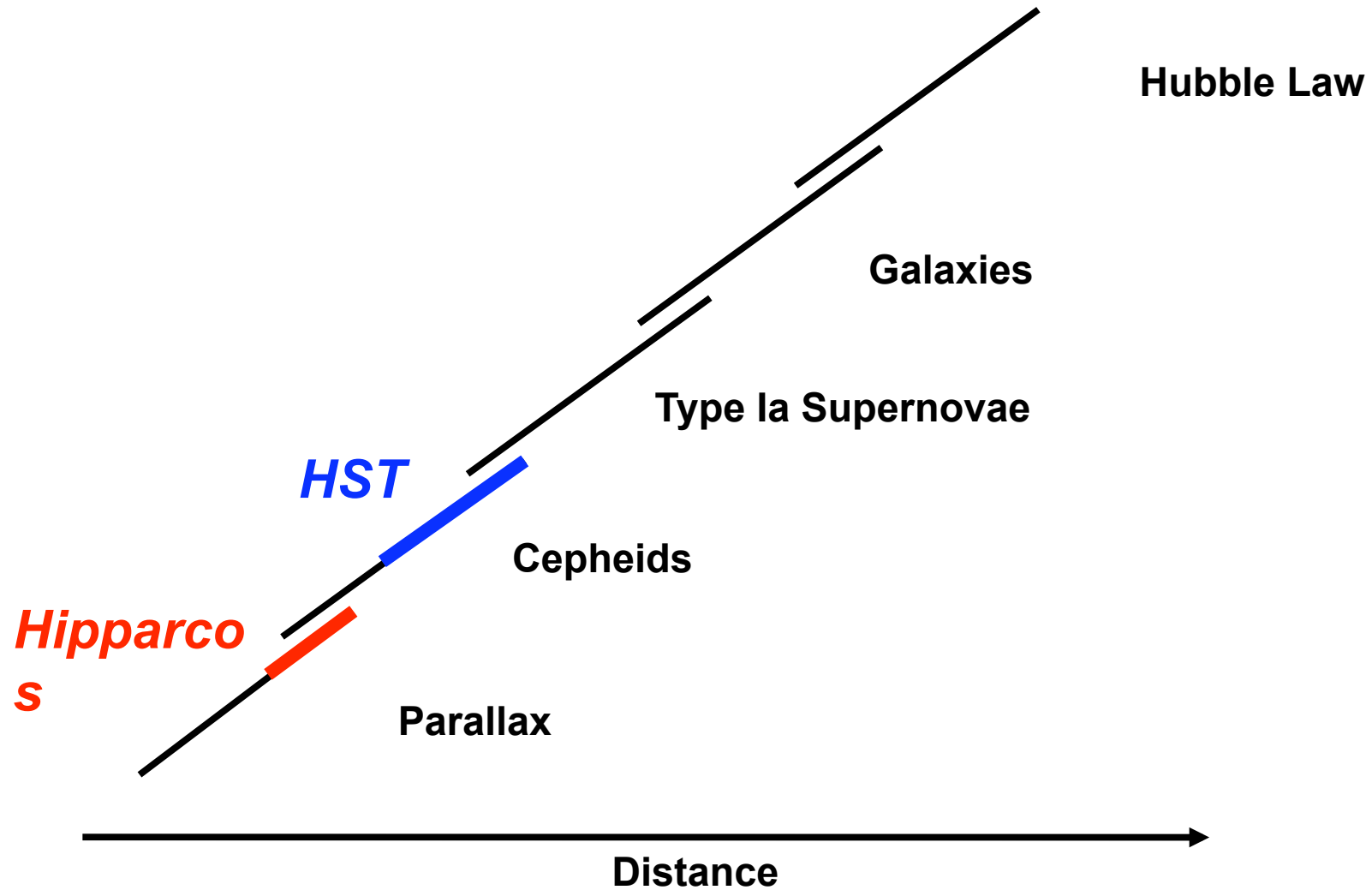
## **Missing mass in galaxies and clusters (Cold DM)**

Cluster potential well is deeper than the potential due to baryons.

CMB fluctuations: photons climb out of random potentials of DM.

If 1/10 of the matter density in  $1 \text{GeV}$  protons, 9/10 in dark particles of e.g.  $9 \text{GeV}$ , then dark-to-proton number density ratio  $\sim 1$

# Cosmic Distance Ladder

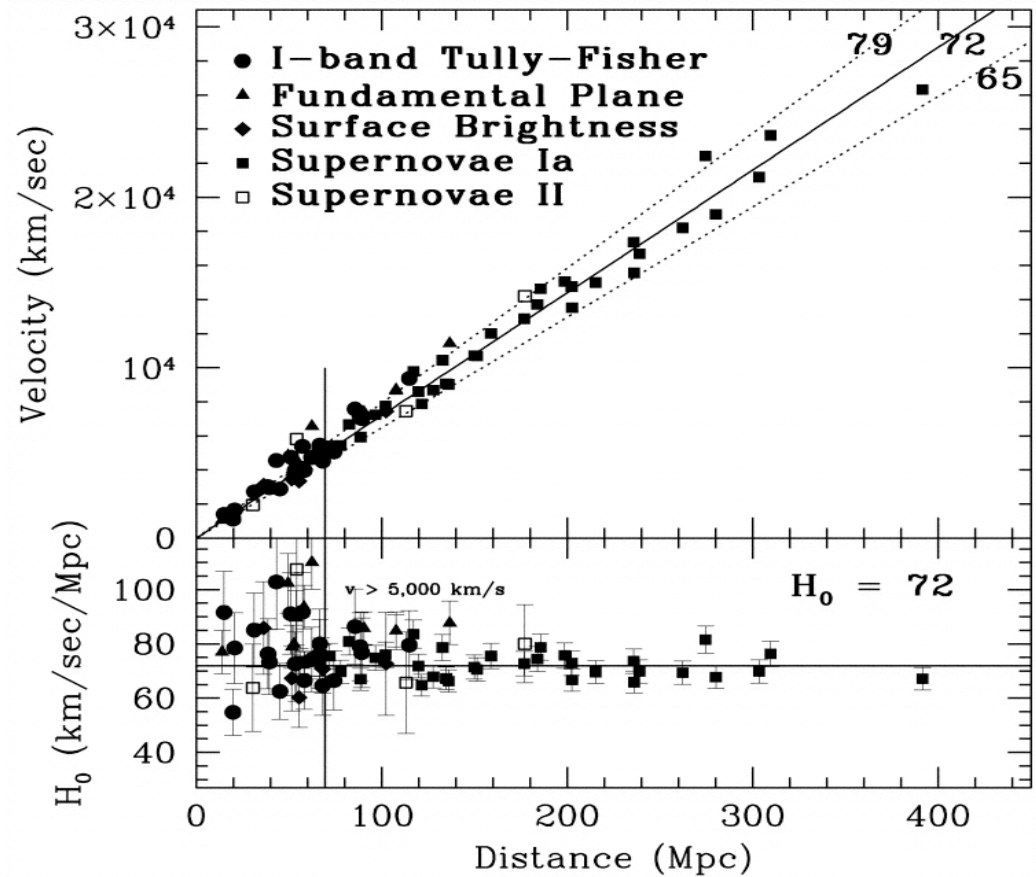
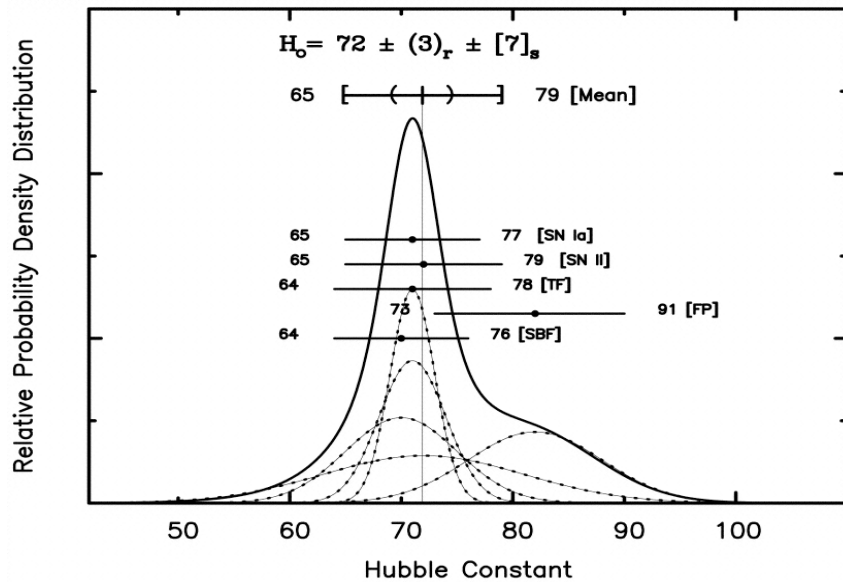




# $H_0$ from the HST Key Project

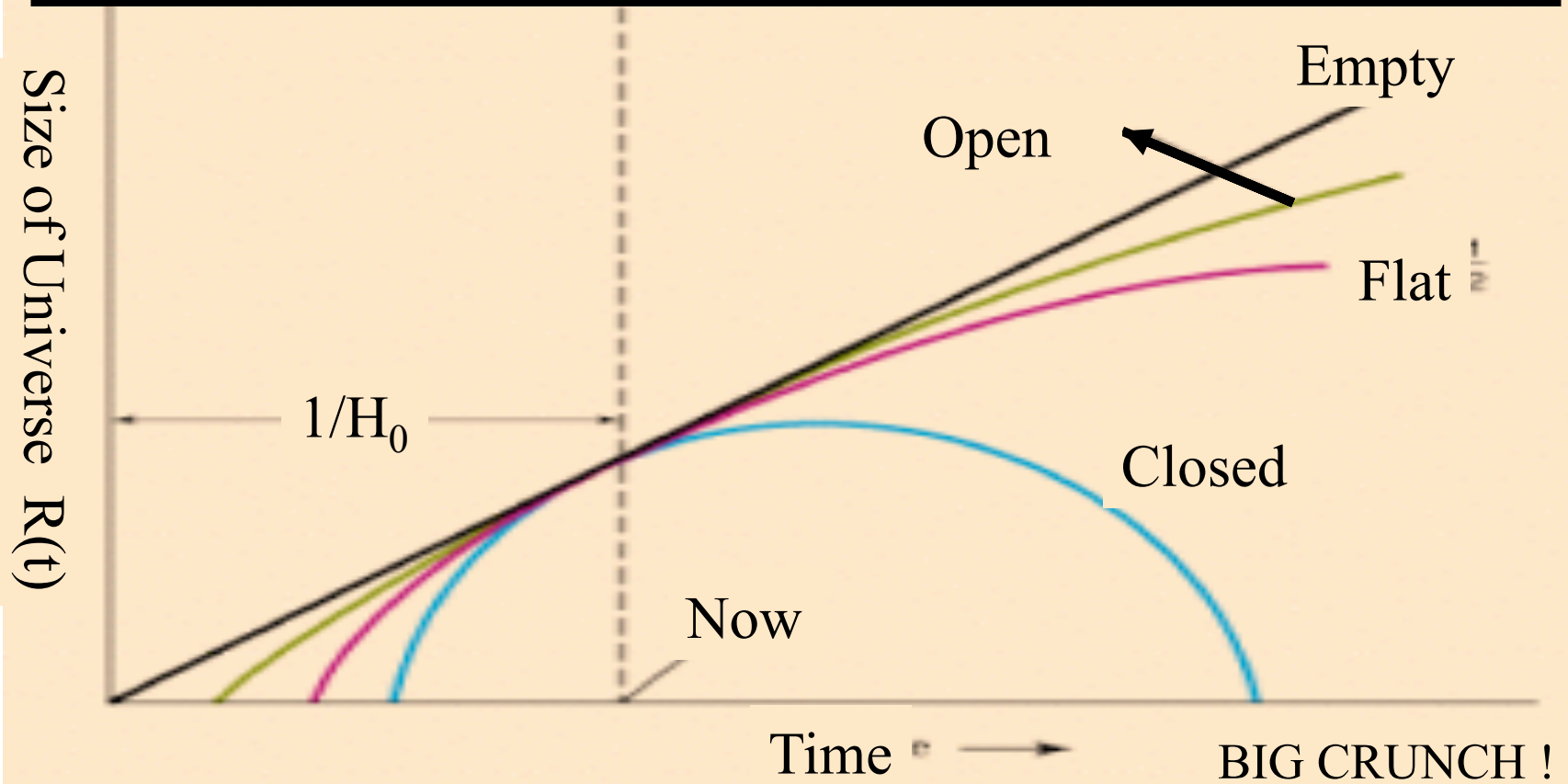
$$H_0 \approx 72 \pm 3 \pm 7 \text{ km s}^{-1} \text{ Mpc}^{-1}$$

Freedman, et al.  
2001 ApJ 553,  
17



# Re-collapse or Eternal Expansion ?

Inflation  $\Rightarrow$  expect **FLAT GEOMETRY**  
**CRITICAL DENSITY**



# Hubble Parameter Evolution -- $H(z)$

$$H^2 \equiv \left(\frac{\dot{R}}{R}\right)^2 = \frac{8\pi G}{3}\rho + \frac{\Lambda}{3} - \frac{kc^2}{R^2}$$

$$\frac{H^2}{H_0^2} = \Omega_R x^4 + \Omega_M x^3 + \Omega_\Lambda - \frac{kc^2}{H_0^2 R_0^2} x^2$$

evaluate at  $x = 1 \rightarrow 1 = \Omega_0 - \frac{kc^2}{H_0^2 R_0^2}$

**Dimensionless Friedmann Equation:**

$$\frac{H^2}{H_0^2} = \Omega_R x^4 + \Omega_M x^3 + \Omega_\Lambda + (1 - \Omega_0) x^2$$

**Curvature Radius today:**

$$R_0 = \frac{c}{H_0} \sqrt{\frac{k}{\Omega_0 - 1}} \rightarrow \begin{cases} k = +1 & \Omega_0 > 1 \\ k = 0 & \Omega_0 = 1 \\ k = -1 & \Omega_0 < 1 \end{cases}$$

$$x = 1 + z = R_0/R$$

$$\rho_c = \frac{3 H_0^2}{8\pi G}$$

$$\Omega_M \equiv \frac{\rho_M}{\rho_c}, \quad \Omega_R \equiv \frac{\rho_R}{\rho_c}$$

$$\Omega_\Lambda \equiv \frac{\rho_\Lambda}{\rho_c} = \frac{\Lambda}{3 H_0^2}$$

$$\Omega_0 \equiv \Omega_M + \Omega_R + \Omega_\Lambda$$

**Density  
determines  
Geometry**

# Possible Universes

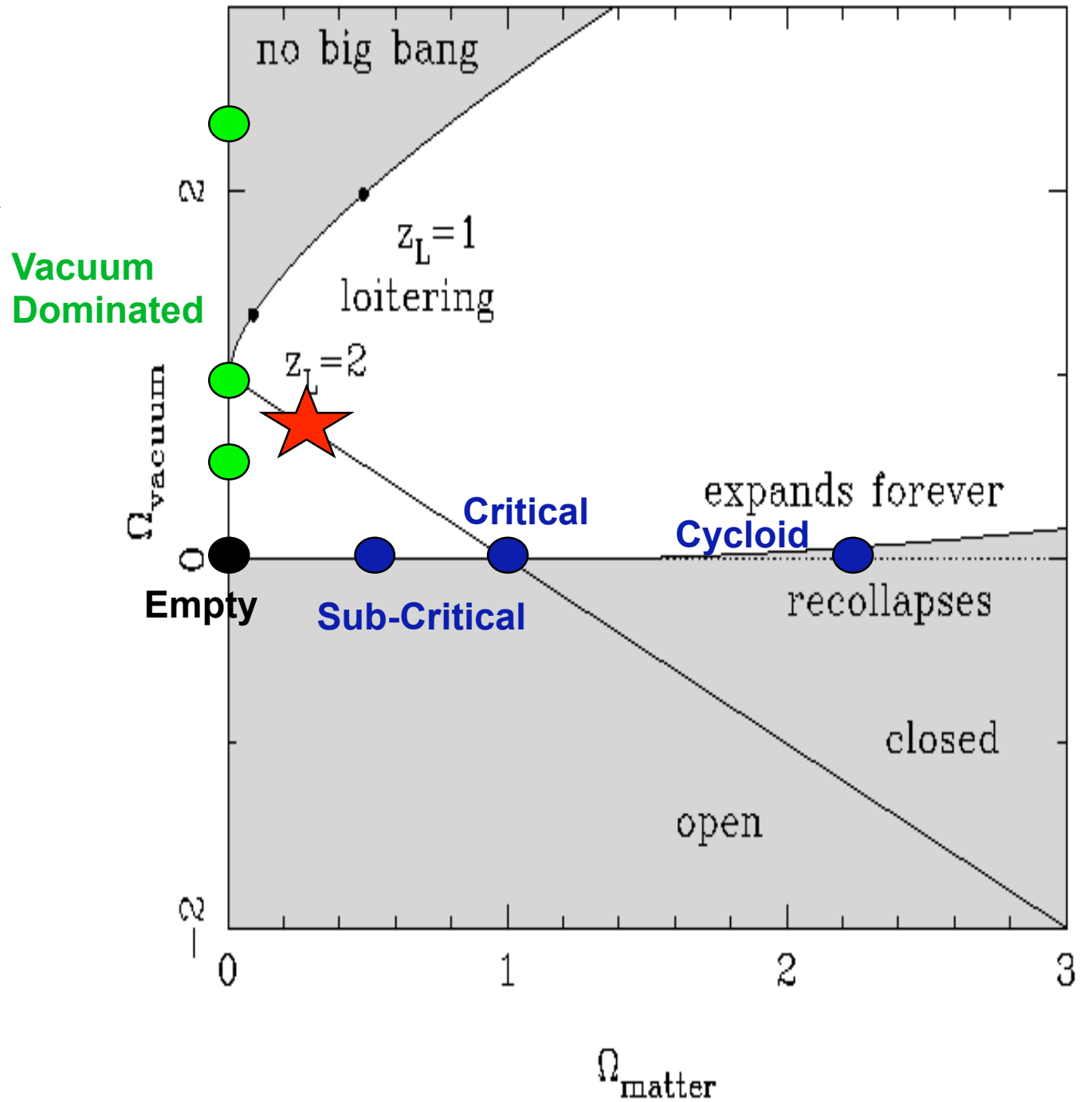
$$H_0 \approx 70 \frac{\text{km/s}}{\text{Mpc}}$$

$$\Omega_M \sim 0.3$$

$$\Omega_\Lambda \sim 0.7$$

$$\Omega_R \sim 8 \times 10^{-5}$$

$$\Omega = 1.0$$



# Precision Cosmology

$h = 71 \pm 3$  expanding

$\Omega = 1.02 \pm 0.02$  flat

$\Omega_b = 0.044 \pm 0.004$  baryons

$\Omega_M = 0.27 \pm 0.04$  Dark Matter

$\Omega_\Lambda = 0.73 \pm 0.04$  Dark Energy

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$t_0 = 13.7 \pm 0.2 \times 10^9$  yr now

$t_* = 180^{+220}_{-80} \times 10^6$  yr  $z_* = 20^{+10}_{-5}$  reionisation

$t_R = 379 \pm 1 \times 10^3$  yr  $z_R = 1090 \pm 1$  recombination

**( From the WMAP 1-year data  
analysis)**

# *Cosmology Milestones*

- 1925 Galaxy redshifts  $\lambda = \lambda_0 (1+z)$   $V = cz$ 
  - Isotropic expansion. ( Hubble law  $V = H_0 d$  )
  - Finite age. (  $t_0 = 13 \times 10^9$  yr )
- 1965 Cosmic Microwave Background (CMB)
  - Isotropic blackbody.  $T_0 = 2.7$  K
  - Hot Big Bang  $T = T_0 (1+z)$
- 1925 General Relativity Cosmology Models :
  - Radiation era:  $R \sim t^{1/2}$   $T \sim t^{-1/2}$
  - Matter era:  $R \sim t^{2/3}$   $T \sim t^{-2/3}$
- 1975 Big Bang Nucleosynthesis (BBN)
  - light elements (  $^1\text{H} \dots ^7\text{Li}$  )  $t \sim 3$  min  $T \sim 10^9$  K
  - primordial abundances (75% H. 25% He) as observed!

# Tutorial: 3 Eras: radiation-matter-vacuum

radiation :  $\rho_R \propto R^{-4}$

matter :  $\rho_M \propto R^{-3}$

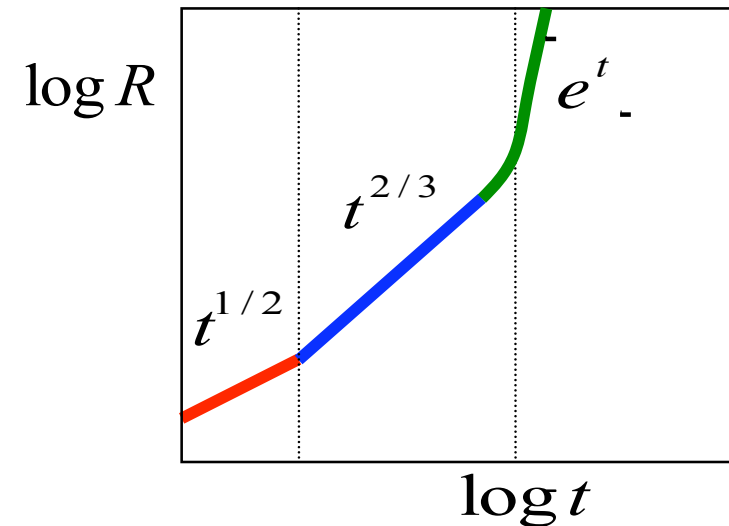
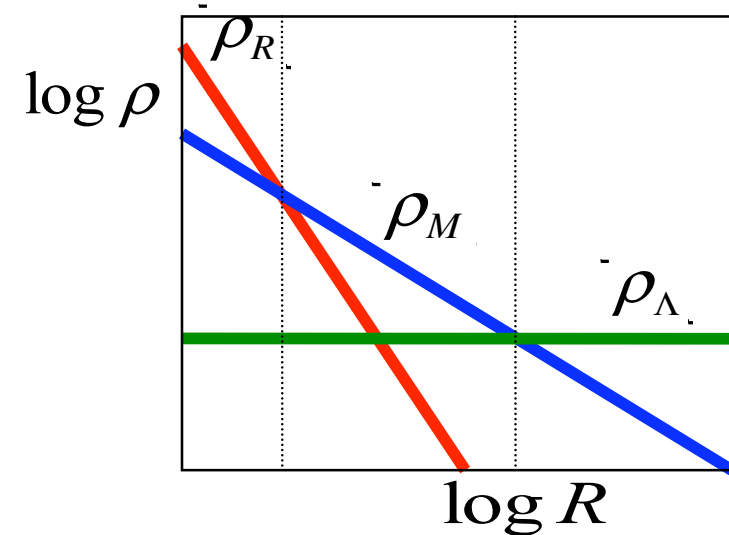
vacuum:  $\rho_\Lambda = \text{const}$

$$a \equiv \frac{R}{R_0} = \frac{1}{1+z}$$

$$\rho = \frac{\rho_{R,0}}{a^4} + \frac{\rho_{M,0}}{a^3} + \rho_\Lambda$$

$$\rho_R = \rho_M \text{ at } a \sim 10^{-4} \quad t \sim 10^4 \text{ yr}$$

$$\rho_M = \rho_\Lambda \text{ at } a \sim 0.7 \quad t \sim 10^{10} \text{ yr}$$



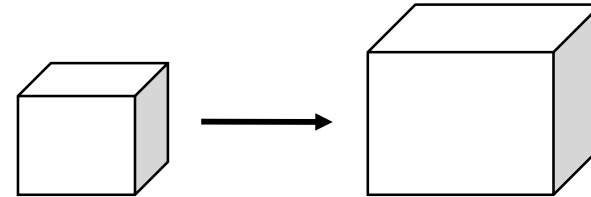
Presently vacuum is twice the density of matter.

# 5<sup>th</sup> concept: Equation of State $w$

Equation of state :

$$\rho \propto R^{-n} \quad n = 3(1 + w)$$

$$w \equiv \frac{\text{pressure}}{\text{energy density}} = \frac{p}{\rho c^2} = \frac{n}{3} - 1$$



Radiation : ( $n = 4, w = 1/3$ )

$$p_R = \frac{1}{3} \rho_R c^2$$

Matter : ( $n = 3, w = 0$ )

$$p_M \sim \rho_M c_s^2 \ll \rho_M c^2$$

Vacuum : ( $n = 0, w = -1$ )

$$p_\Lambda = -\rho_\Lambda c^2$$

Negative Pressure ! ?

$$d[\text{energy}] = \text{work}$$

$$d[\rho c^2 R^3] = -p d[R^3]$$

$$\rho c^2 (3 R^2 dR) + R^3 c^2 d\rho = -p (3 R^2 dR)$$

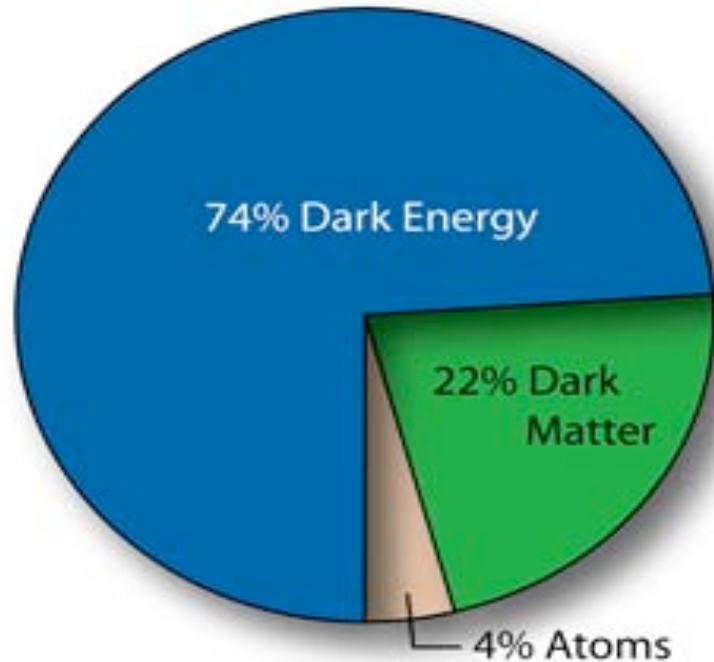
$$1 + \frac{R d\rho}{3 \rho dR} = -\frac{p}{\rho c^2} \equiv -w$$

$$w = -\frac{1}{3} \frac{d[\ln \rho]}{d[\ln R]} - 1$$

$$w = \frac{n}{3} - 1$$



# *Current Mysteries from Observations*



## Dark Matter ?

Holds Galaxies together  
Triggers Galaxy formation

## Dark Energy ?

Drives Cosmic Acceleration  
and negative  $w$ .

## Modified Gravity ?

General Relativity wrong ?

# Density Parameters

critical density :                      density parameters (today) :

$$\rho_c \equiv \frac{3 H_0^2}{8 \pi G} \quad \Omega_R \equiv \frac{\rho_R}{\rho_c} \quad \Omega_M \equiv \frac{\rho_M}{\rho_c} \quad \Omega_\Lambda \equiv \frac{\rho_\Lambda}{\rho_c} = \frac{\Lambda}{3 H_0^2}$$

total density parameter today :

$$\Omega_0 \equiv \Omega_R + \Omega_M + \Omega_\Lambda$$

density at a past/future epoch in units of today' s critical density :

$$\Omega \equiv \frac{\rho}{\rho_c} = \sum_w \Omega_w x^{3(1+w)} = \Omega_R x^4 + \Omega_M x^3 + \Omega_\Lambda \quad x \equiv 1 + z = R_0 / R$$

in units of critical density at the past/future epoch :

$$\Omega(x) \equiv \frac{8 \pi G \rho}{3 H^2} = \frac{H_0^2}{H^2} \sum_w \Omega_w x^{3(1+w)} = \frac{\Omega_R x^4 + \Omega_M x^3 + \Omega_\Lambda}{\Omega_R x^4 + \Omega_M x^3 + \Omega_\Lambda + (1 - \Omega_0) x^2}$$

**Note: radiation dominates at high z, can be neglected at lower z.**

# Key Points

- **Scaling Relation among**
  - Redshift:  $z$ ,
  - expansion factor:  $R$ 
    - Distance between galaxies
  - Temperature of CMB:  $T$ 
    - Wavelength of CMB photons:  $\lambda$
- **Metric of an expanding 2D+time universe**
  - Fundamental observers
    - Galaxies on grid points with fixed angular coordinates
- **Energy density in**
  - vacuum, matter, photon
  - How they evolve with  $R$  or  $z$
- **If confused, recall the analogies of**
  - balloon, bread, a network on red giant star, microwave oven

# *Sample a wide range of topics*

## *Theoretical and Observational*

### Universe of uniform density

Metrics  $ds$ , Scale  $R(t)$  and Redshift  
EoS for mix of vacuum, photon, matter,  
geometry, distances

### Thermal history

Freeze-out of particles,  
Neutrinos, CDM wimps  
Nucleo-synthesis He/D/H

### Structure formation

Inflation and origin of perturbations  
Growth of linear perturbation  
Relation to CMB peaks, sound horizon

### Quest of $H_0$ (obs.)

Applications of expansion models  
Distances Ladders

### Cosmic Background

COBE/MAP/PLANCK etc.  
Parameters of cosmos

### Quest for $\Omega$ (obs.)

Galaxy and SNe surveys  
Luminosity Functions

(thanks to slides from K. Horne)

6<sup>th</sup> concept:  
Distances in Non-Euclidean Curved  
Space

How Does Curvature affect Distance  
Measurements ?

***Is the universe very curved?***

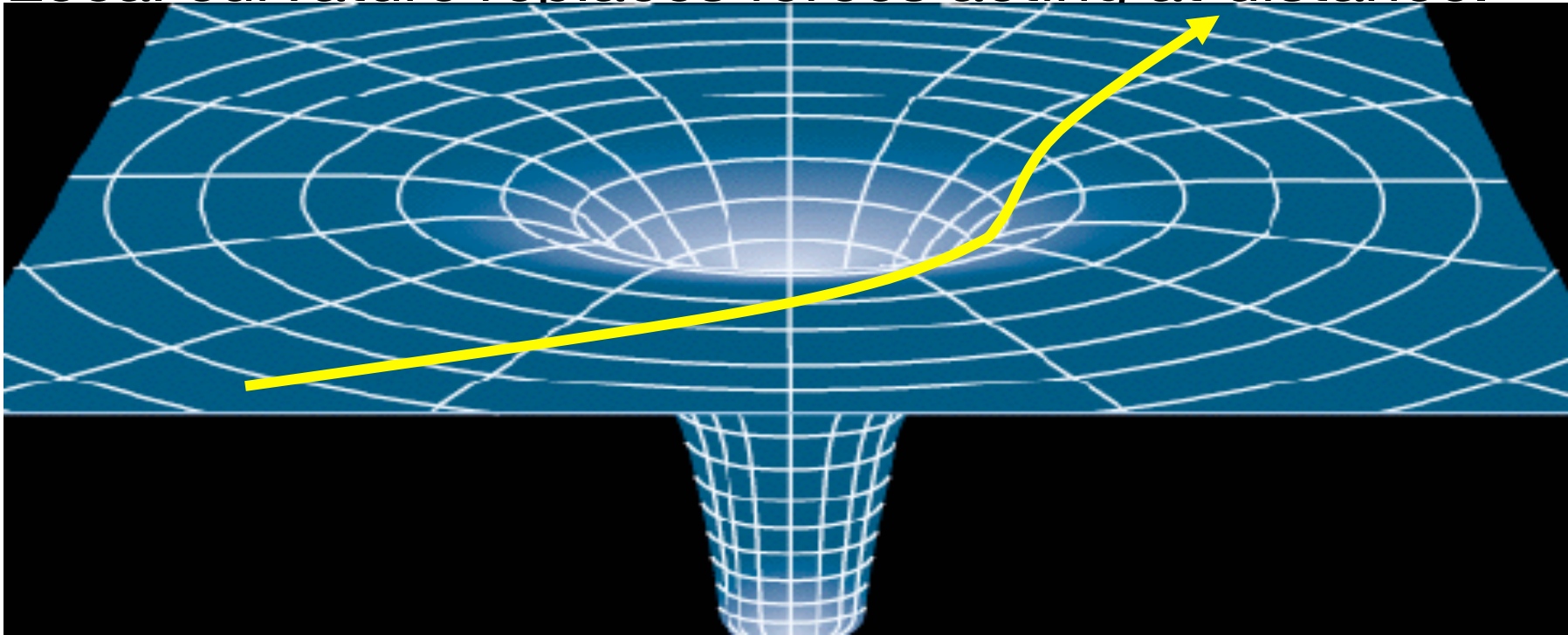
# *Geodesics*

Gravity = curvature of space-time by matter/energy.

Freely-falling bodies follow **geodesic trajectories**.

Shortest possible path in curved space-time.

Local curvature replaces forces acting at distance.

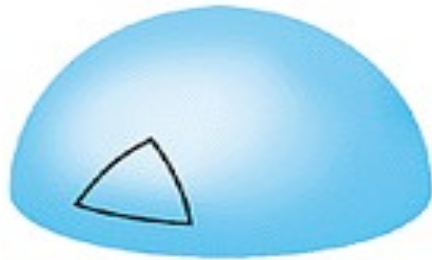


# Is our Universe Curved?

Closed

Flat

Open



Spherical Space



Flat Space



Hyperbolic Space

Curvature:

+

0

--

Sum of angles of triangle:

$> 180^\circ$

$= 180^\circ$

$< 180^\circ$

Circumference of circle:

$< 2 \pi r$

$= 2 \pi r$

$> 2 \pi r$

Parallel lines: converge

remain parallel

diverge

Size: finite

infinite

infinite

Edge: no

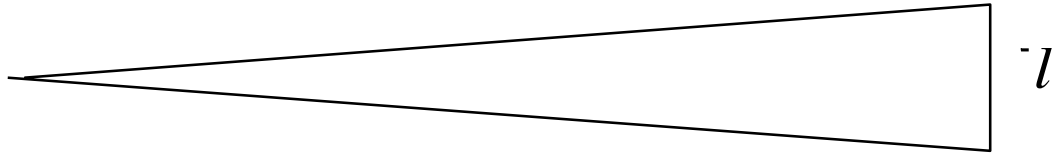
no

no

# Distance Methods

- **Standard Rulers ==> Angular Size Distances**

$$\theta = \frac{l}{D}$$

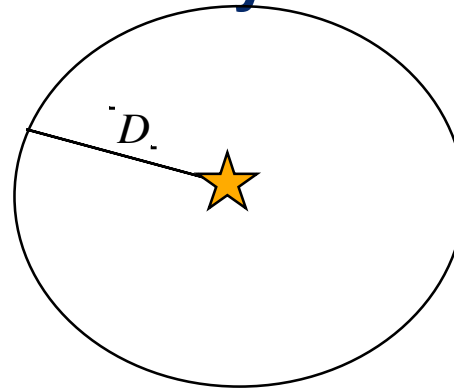


$$D_A = \frac{l}{\theta}$$

( for small angles  $\ll 1$  radian )

- **Standard Candles ==> Luminosity Distances**

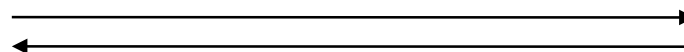
$$F = \frac{\text{energy/time}}{\text{area}} = \frac{L}{4\pi D^2}$$



$$D_L = \left( \frac{L}{4\pi F} \right)^{1/2}$$

- **Light Travel Time**

$$t = \frac{\text{distance}}{\text{velocity}} = \frac{2D}{c}$$



(e.g. within solar system)

$$D_t = \frac{c}{2t}$$



# Olber's Paradox

**Why is the sky dark at night ?**

Flux from all stars in the sky :

$$\begin{aligned} F &= \int n_* F_* d(\text{Vol}) = \int_0^{\chi_{\max}} n_* \left( \frac{L_*}{A(\chi)} \right) (A(\chi) R d\chi) \\ &= n_* L_* R \chi_{\max} \\ &\Rightarrow \infty \quad \text{for flat space, } R \rightarrow \infty. \end{aligned}$$

A dark sky may imply :

- (1) an edge (we don't observe one)
- (2) a curved space (finite size)
- (3) expansion ( $R(t) \Rightarrow$  finite age, redshift )

# Minkowski Spacetime Metric

$$ds^2 = -c^2 dt^2 + dl^2$$

$$d\tau^2 = dt^2 - \frac{dl^2}{c^2} = dt^2 \left( 1 - \frac{1}{c^2} \left( \frac{dl}{dt} \right)^2 \right)$$


**Time-like intervals:**

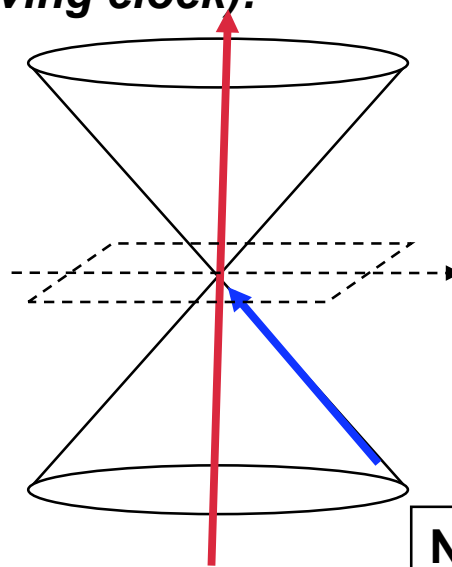
$$ds^2 < 0, \quad d\tau^2 > 0$$

**Inside light cone.**

**Causally connected.**

**Proper time (moving clock):**

 The image cannot be displayed. Your computer may not have enough memory to open the image, or the image may have been corrupted. Restart your computer, and then open the file again. If the red x still appears, you may have to delete the image and then insert it again.



**Space-like intervals:**

$$ds^2 > 0, \quad d\tau^2 < 0$$

**Outside light cone.**

**Causally disconnected.**

**World line  
of massive  
particle at  
rest.**

**Null intervals**

**light cone:**

$$v = c, \quad ds^2 = 0$$

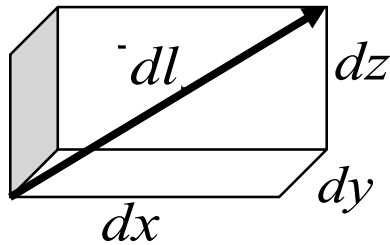
**Photons arrive**

**from our past light**

**cone.**

# Flat Space: Euclidean Geometry

Cartesian coordinates :



$$1 \text{ D: } dl^2 = dx^2$$

$$2 \text{ D: } dl^2 = dx^2 + dy^2$$

$$3 \text{ D: } dl^2 = dx^2 + dy^2 + dz^2$$

$$4 \text{ D: } dl^2 = dw^2 + dx^2 + dy^2 + dz^2$$

Metric tensor : coordinates - > distance

$$dl^2 = \begin{pmatrix} dx & dy & dz \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} dx \\ dy \\ dz \end{pmatrix}$$

Summation convention :

$$dl^2 = g_{ij} dx^i dx^j \equiv \sum_i \sum_j g_{ij} dx^i dx^j$$

**Orthogonal coordinates  
<--> diagonal metric**

$$g_{xx} = g_{yy} = g_{zz} = 1$$

$$g_{xy} = g_{xz} = g_{yz} = 0$$

$$\text{symmetric : } g_{ij} = g_{ji}$$

# Polar Coordinates

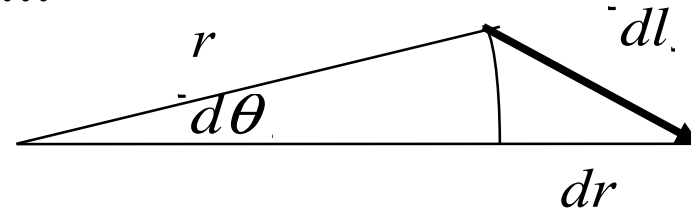
Radial coordinate  $r$ , angles  $\phi, \theta, \alpha, \dots$

$$1 \text{ D : } dl^2 = dr^2$$

$$2 \text{ D : } dl^2 = dr^2 + r^2 d\theta^2$$

$$3 \text{ D : } dl^2 = dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2)$$

$$4 \text{ D : } dl^2 = dr^2 + r^2 [d\theta^2 + \sin^2 \theta (d\phi^2 + \sin^2 \phi d\alpha^2)]$$



$$dl^2 = dr^2 + r^2 d\psi^2 \quad \text{generic angle : } d\psi^2 = d\theta^2 + \sin^2 \theta d\phi^2 + \dots$$

$$dl^2 = (dr \quad d\theta \quad d\phi) \begin{pmatrix} 1 & 0 & 0 \\ 0 & r^2 & 0 \\ 0 & 0 & r^2 \sin^2 \theta \end{pmatrix} \begin{pmatrix} dr \\ d\theta \\ d\phi \end{pmatrix}$$

$$g_{rr} = ? \quad g_{r\theta} = ?$$

$$g_{\theta\theta} = ?$$

$$g_{\phi\phi} = ?$$

$$g_{\alpha\alpha} = ?$$

# *metric of space embedded in Sphere of radius $R$*

$R$  = radius of curvature

1-D:  $R^2 = x^2$

2-D:  $R^2 = x^2 + y^2$

3-D:  $R^2 = x^2 + y^2 + z^2$

4-D:  $R^2 = x^2 + y^2 + z^2 + w^2$

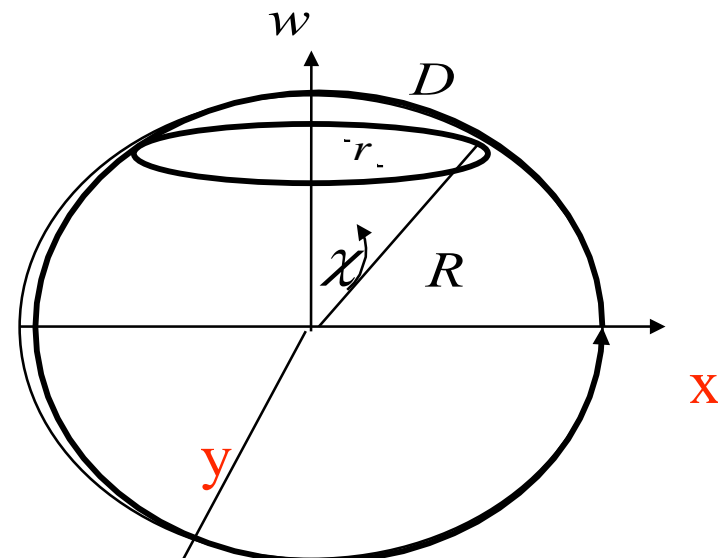
0-D 2 points 

1-D circle 

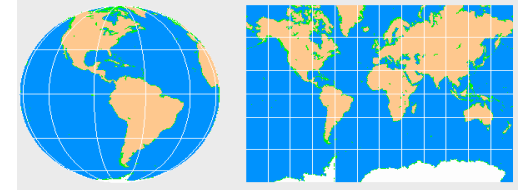
2-D surface of 3-sphere 

3-D surface of 4-sphere

?



# coordinate systems



Distance varies in time:

$$D(t)$$

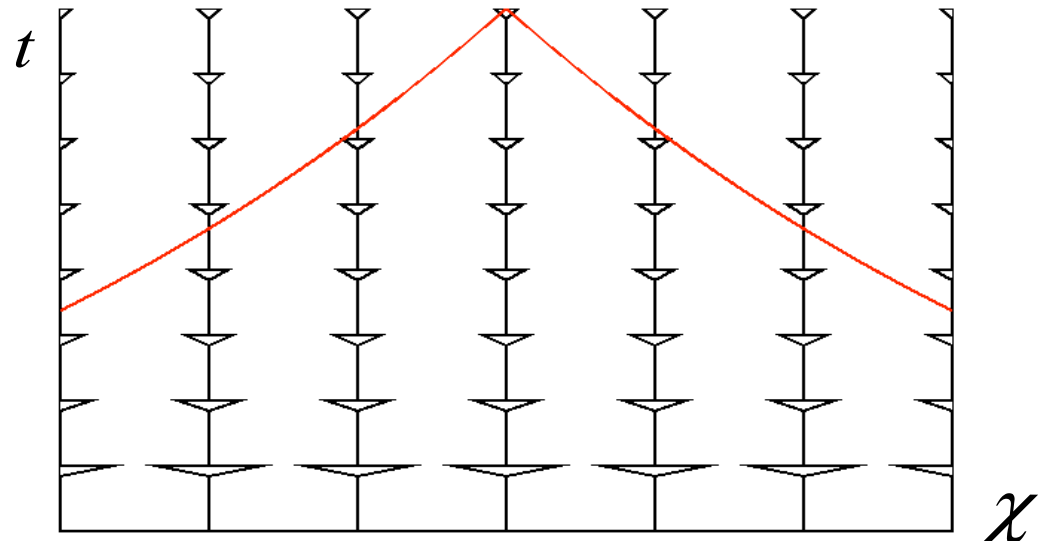
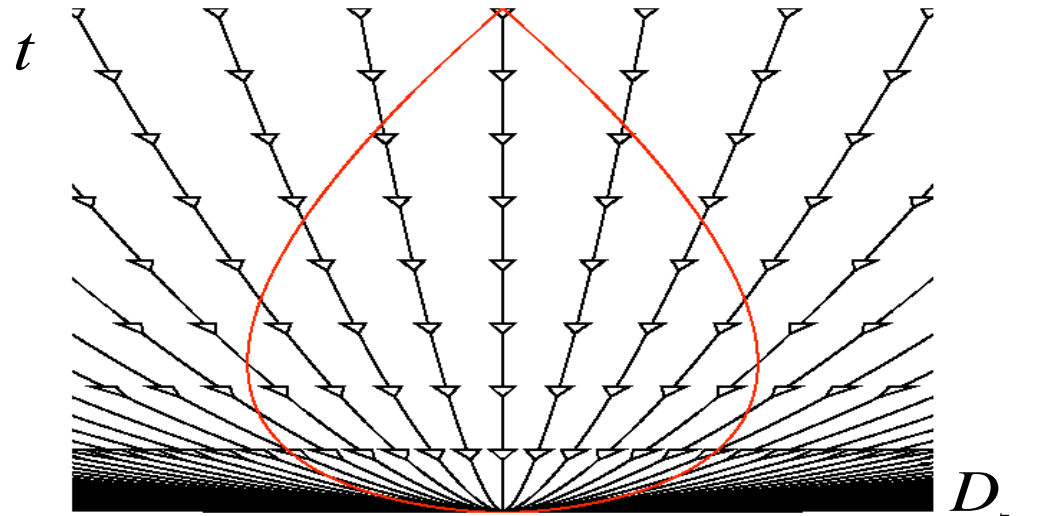
“Fiducial observers” (Fidos)

$$D(t) = R(t) \chi$$

“Co-moving” coordinates

$$\chi \text{ or } D_0 \equiv R_0 \chi$$

*Labels the Fidos*



# Reading: Non-Euclidean Metrics

$k = -1, 0, +1$  (open, flat, closed)

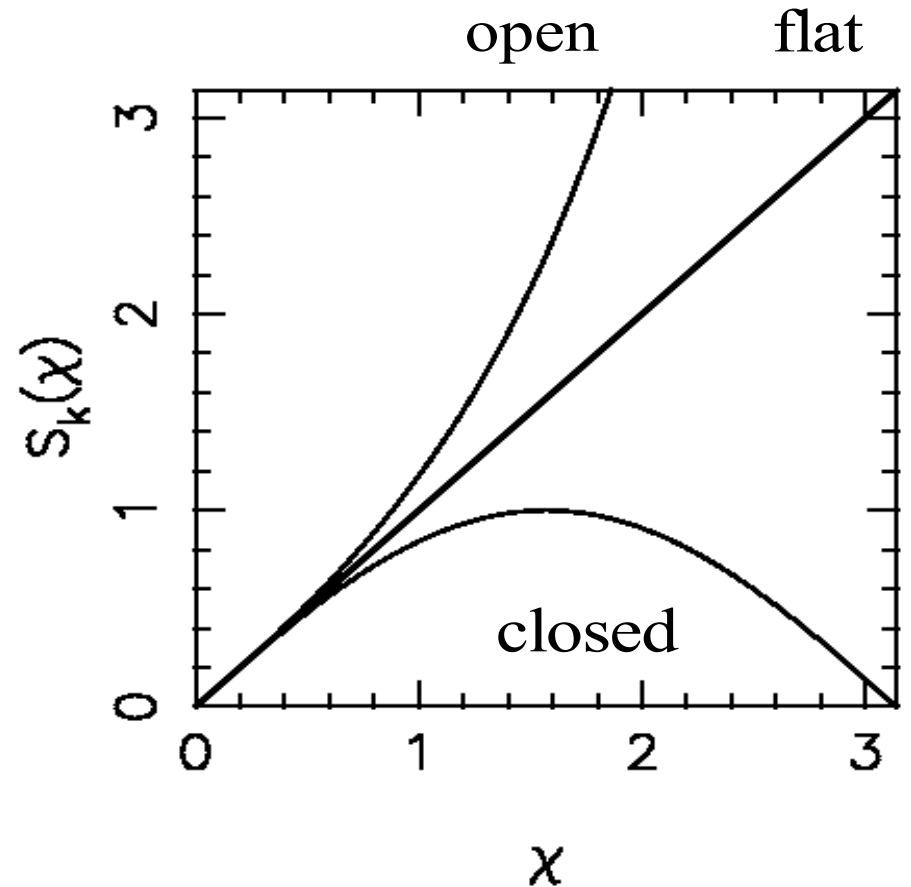
$$dl^2 = \frac{dr^2}{1 - k (r/R)^2} + r^2 d\psi^2$$

dimensionless radial coordinates :

$$u = r/R = S_k(\chi)$$

$$dl^2 = R^2 \left( \frac{du^2}{1 - k u^2} + u^2 d\psi^2 \right)$$

$$= R^2 ( d\chi^2 + S_k^2(\chi) d\psi^2 )$$



$$S_{-1}(\chi) \equiv \sinh(\chi) , \quad S_0(\chi) \equiv \chi , \quad S_{+1}(\chi) \equiv \sin(\chi)$$

# Reading: Circumference

metric :

$$dl^2 = \frac{dr^2}{1 - k (r/R)^2} + r^2 d\theta^2$$

radial distance ( for  $k = +1$  ) :

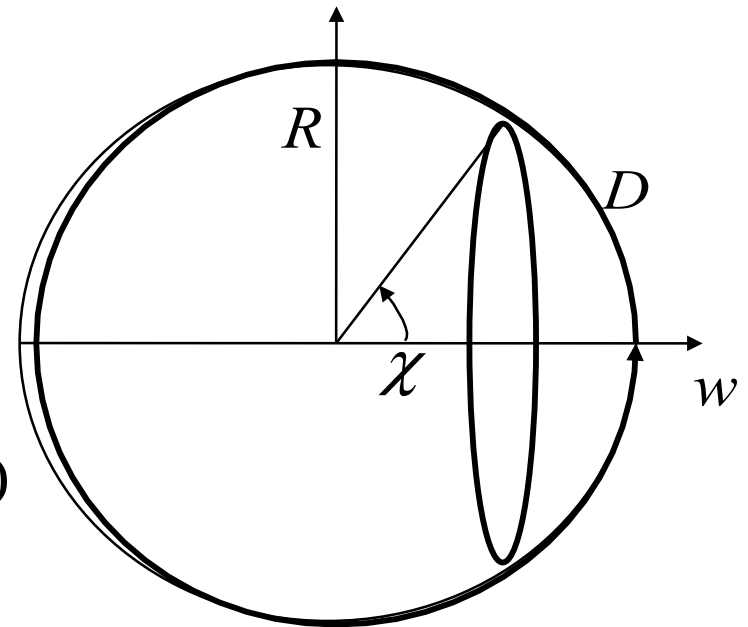
$$D = \int_0^r \frac{dr}{\sqrt{1 - k (r/R)^2}} = R \sin^{-1}(r/R)$$

circumference :

$$C = \int_0^{2\pi} r d\theta = 2\pi r$$

"circumferencial" distance :  $r \equiv \frac{C}{2\pi} = R S_k(D/R) = R S_k(\chi)$

If  $k = +1$ , coordinate  $r$  breaks down for  $r > R$





# Reading: Circumference

metric :

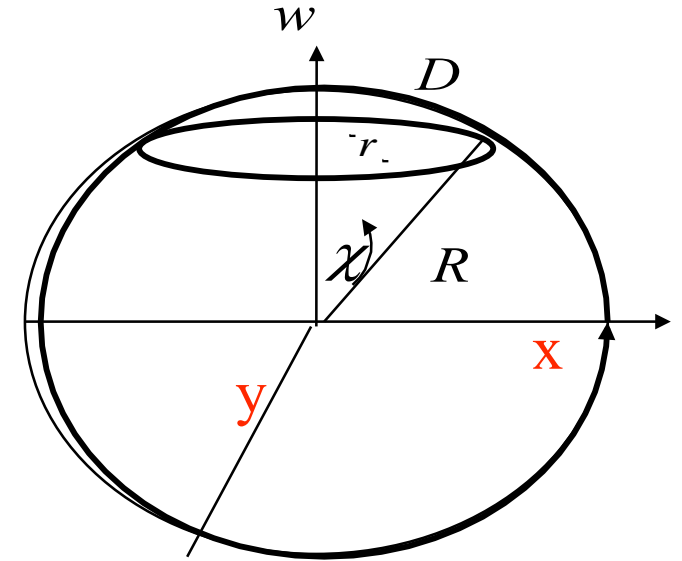
$$dl^2 = R^2 ( d\chi^2 + S_k^2(\chi) d\theta^2 )$$

radial distance :

$$D = \int \sqrt{g_{\chi\chi}} d\chi = \int_0^\chi R d\chi = R\chi$$

circumference :

$$\begin{aligned} C &= \oint \sqrt{g_{\theta\theta}} d\theta = \int_0^{2\pi} R S_k(\chi) d\theta = 2\pi R S_k(\chi) \\ &= 2\pi D \frac{S_k(\chi)}{\chi} \end{aligned}$$



**Same result for any choice of coordinates.**

# Reading: Angular Diameter

metric :

$$dl^2 = R^2 ( d\chi^2 + S_k^2(\chi) d\theta^2 )$$

radial distance :

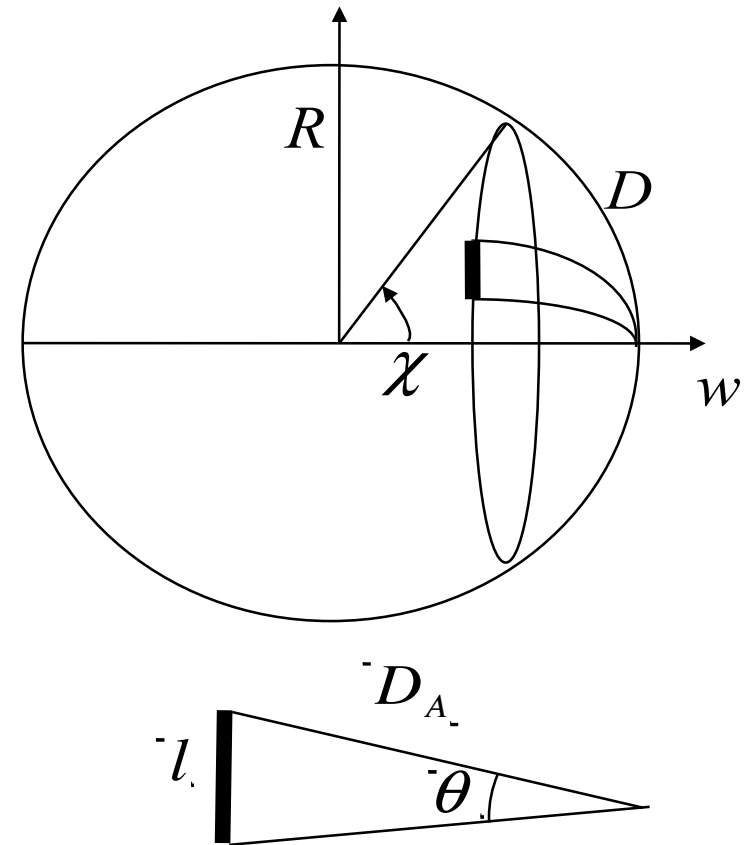
$$D = \int \sqrt{g_{\chi\chi}} d\chi = \int_0^\chi R d\chi = R \chi$$

linear size : (  $l \ll D$  )

$$l = \int \sqrt{g_{\theta\theta}} d\theta = R S_k(\chi) \theta$$

angular size :

$$\theta = \frac{l}{D_A} \quad \begin{array}{l} D = R \chi = \text{Radial Distance} \\ D_A = R S_k(\chi) = \text{Angular Diameter Distance} \end{array}$$



# Reading: Area of Spherical Shell

radial coordinate  $\chi$ , angles  $\theta$ ,  $\phi$  :

$$dl^2 = R^2 [ d\chi^2 + S_k^2(\chi) (d\theta^2 + \sin^2 \theta d\phi^2) ]$$

area of shell :

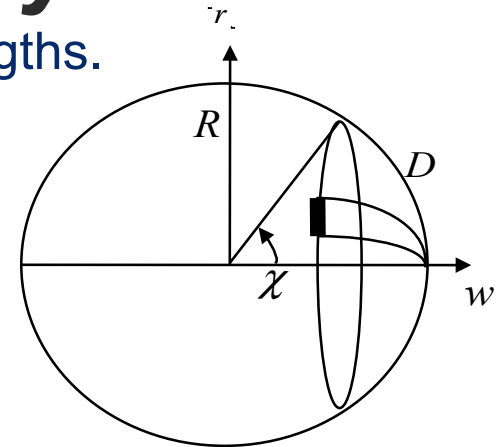
$$\begin{aligned} A &= \int \sqrt{g_{\theta\theta}} d\theta \sqrt{g_{\phi\phi}} d\phi \\ &= R^2 S_k^2(\chi) \int_0^\pi d\theta \sin \theta \int_0^{2\pi} d\phi \\ &= 4\pi R^2 S_k^2(\chi) \end{aligned}$$

flux :

$$F = \frac{L}{A} = \frac{L}{4\pi D_L^2} \quad D_L = R S_k(\chi) = \text{Luminosity Distance}$$

# [we will work with flats only ] Curved Space Summary

- The **metric** converts coordinate steps (grids) to physical lengths.
- Use the metric to compute lengths, areas, volumes, ...



- Radial distance: 
$$D \equiv \int \sqrt{g_{rr}} dr = R \chi$$

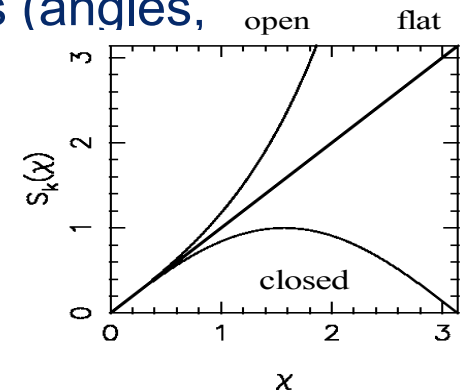
- “Circumferencial” distance

$$r \equiv \frac{C}{2\pi} = \left( \frac{A}{4\pi} \right)^{1/2} = \frac{1}{2\pi} \int_0^{2\pi} \sqrt{g_{\phi\phi}} d\phi = R S_k(\chi) = R S_k(D/R)$$

- “Observable” distances, defined in terms of local observables (angles, fluxes), give r, not D.

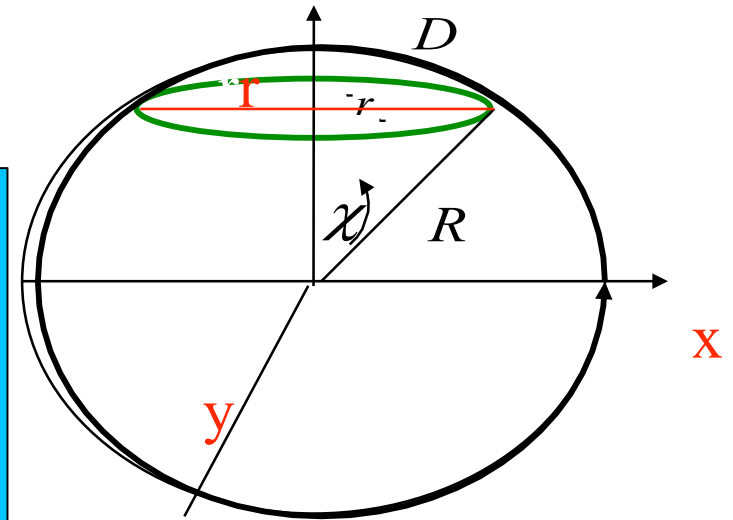
$$D_A \equiv \frac{l}{\theta} = r \quad D_L \equiv \left( \frac{L}{4\pi F} \right)^{1/2} = r$$

- $r < D$  (positive curvature,  $S_{+1}(x) = \sin x$ )  
(negative,  $S_{-1}(x) = \sinh x$ ) or  $r = D$  (flat,  $S_0(x) = x$ )



# 7<sup>th</sup> Concept: Robertson-Walker metric uniformly curved, evolving spacetime

$$ds^2 = -c^2 dt^2 + R^2(t) (d\chi^2 + S_k^2(\chi) d\psi^2)$$



$$S_k(\chi) = \begin{cases} \sin \chi & (k = +1) & \text{closed} \\ \chi & (k = 0) & \text{flat} \\ \sinh \chi & (k = -1) & \text{open} \end{cases}$$

$$d\psi^2 \equiv d\theta^2 + \sin^2 \theta d\phi^2$$

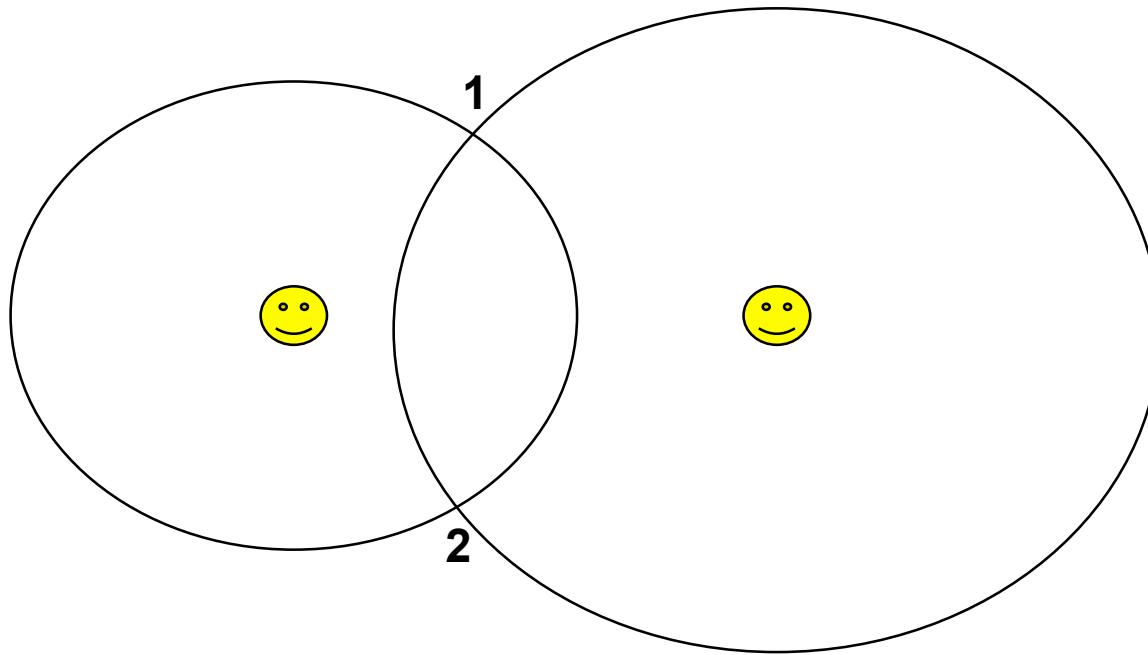
$$a(t) \equiv R(t) / R_0$$

$$R_0 \equiv R(t_0)$$

radial distance =  $D(t) = R(t) \chi$

circumference =  $2\pi r(t)$        $r(t) =$  [redacted]  $= R(t) S_k(\chi)$

***Cosmological Principle (assumed) +  
Isotropy (observed)  
=> Homogeneity***



$\rho_1 = \rho_2$     otherwise not isotropic  
for equidistant fiducials

# Distances-Redshift relation

- We observe the **redshift** :  $z \equiv \frac{\lambda - \lambda_0}{\lambda_0} = \frac{\lambda}{\lambda_0} - 1$   $\lambda =$  observed,  
 $\lambda_0 =$  emitted (rest)

- Hence we know the **expansion factor**:

$$x \equiv 1 + z = \frac{\lambda}{\lambda_0} = \frac{\lambda(t_0)}{\lambda(t)} = \frac{R(t_0)}{R(t)} = \frac{R_0}{R(t)}$$

- Need the time of light emitted
- Need coordinate of the source
- Need them as functions of

$$t(z) = ?$$

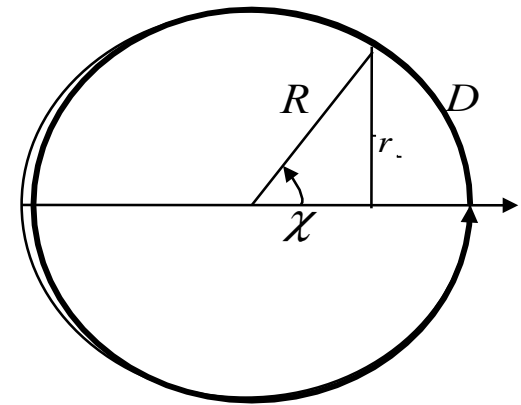
$$\chi(z) = ?$$

$$H_0 \quad \Omega_M \quad \Omega_\Lambda$$

- Distances

$$D(t, \chi) = R(t) \chi \quad D_A = r_0(\chi) / (1 + z)$$

$$r(t, \chi) = R(t) S_k(\chi) \quad D_L = r_0(\chi) (1 + z)$$



- E.g. **D\_L** is 4 x **D\_A** for an object at **z=1**.

# Tutorial: Time -- Redshift relation

$$x = 1 + z = \frac{R_0}{R}$$

$$\frac{dx}{dt} = -\frac{R_0}{R^2} \frac{dR}{dt}$$

$$= -\frac{R_0}{R} \frac{\dot{R}}{R}$$

$$= -x H(x)$$

**Memorise this derivation!**

Hubble parameter :  $H \equiv \frac{\dot{R}}{R}$

$$\therefore dt = \frac{-dx}{x H(x)} = \frac{-dz}{(1+z) H(z)}$$



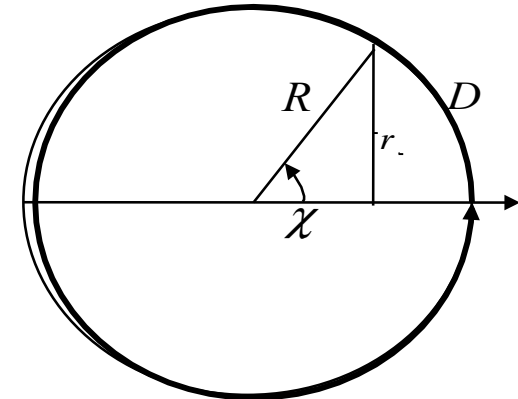
# Tutorial:

## Time and Distance vs Redshift

$$\frac{d}{dt} \left( x = 1 + z = \frac{R_0}{R} \right) \rightarrow dt = \frac{-dx}{x H(x)}$$

Look - back time :

$$t(z) = \int_t^{t_0} dt = \int_{1+z}^1 \frac{-dx}{x H(x)} = \int_1^{1+z} \frac{dx}{x H(x)}$$



Age:  $t_0 = t(z \rightarrow \infty)$

Distance :  $D = R \chi$        $r = R S_k(\chi)$

$$\chi(z) = \int d\chi = \int_t^{t_0} \frac{c dt}{R(t)} = \frac{c}{R_0} \int_1^{1+z} \frac{R_0}{R(t)} \frac{dx}{x H(x)} = \frac{c}{R_0} \int_1^{1+z} \frac{dx}{H(x)}$$

Horizon :  $\chi_H = \chi(z \rightarrow \infty)$

**Need to know  $R(t)$ , or  $R_0$  and  $H(x)$ .**