

Stars AS4023:
Stellar Atmospheres (13)
Stellar Structure & Interiors (11)

Kenneth Wood, Room 316

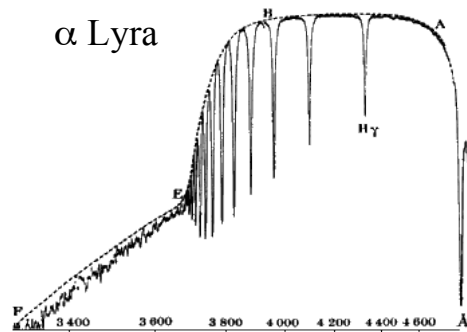
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What is a Stellar Atmosphere?

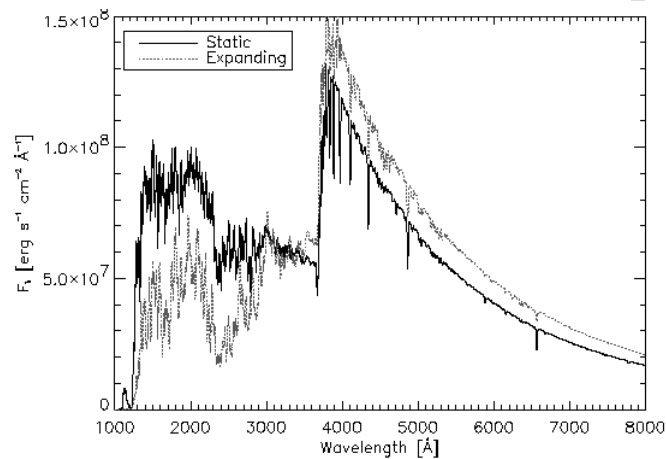
- Transition from dense stellar interior to interstellar medium.
- Region that produces the stellar spectrum. The physical depths in the atmosphere where the spectral features form depend on the atmospheric conditions: temperature, density, level populations, optical depth...
- We see radiation from the “optical depth one surface”
- Goal: From analysis of spectral lines and continua, determine physical conditions, chemical abundances, mass loss rates...

Balmer Lines & Balmer Jump



- H-opacity $\sim \lambda^3$
- Jump at Balmer “series limit”
- Size of jump: estimate temperature & pressure

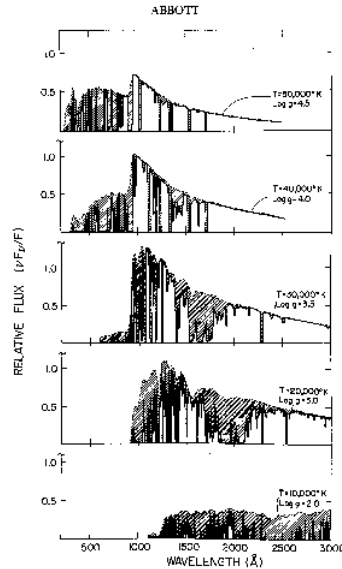
Spectrum from Model Atmosphere



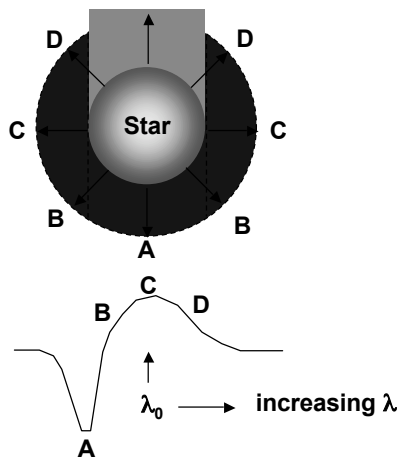
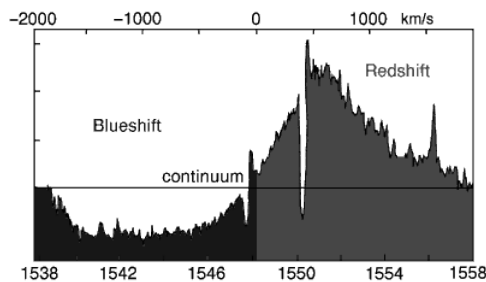
- Expect “saw tooth” due to H opacity
- Line blanketing...

Line Blanketing

- UV opacity from metals
- Blocks flux: blanketing
- Fe, Al,...
- Temperature diagnostic



P-Cygni Line Profiles

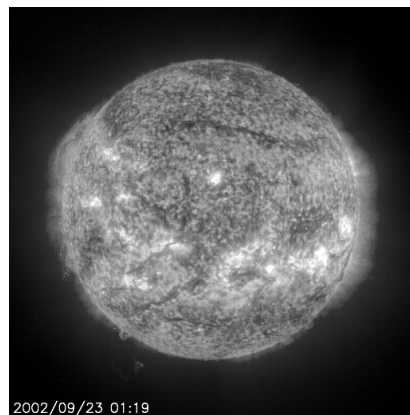
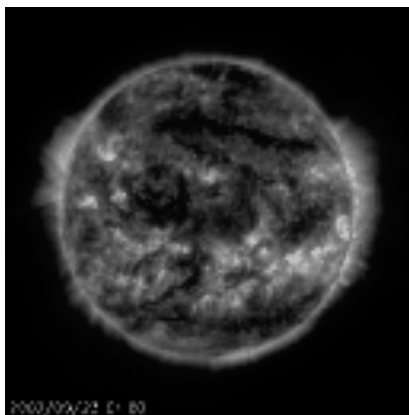


- Expanding atmosphere or stellar wind
- Wind speed from blue edge
- UV space astronomy (1960s): wind theories

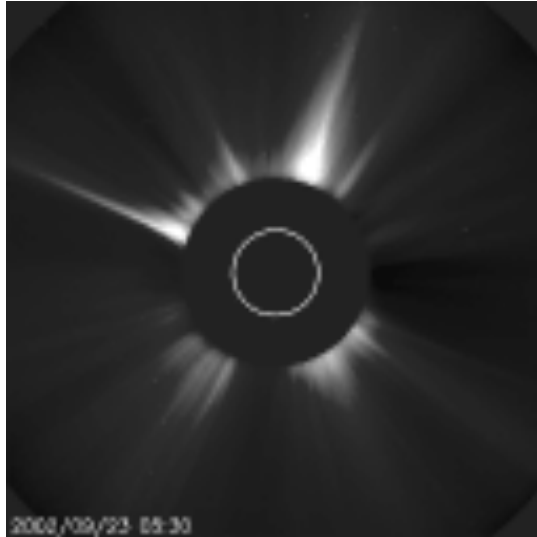
Simplifications, but not simple...

- Plane parallel: scaleheight \ll radius
Sun: $h \sim 150$ km, $R \sim 10^5$ km
- Time independent
- Hydrostatic equilibrium
- Radiative equilibrium
- No magnetic fields

The Sun



The Solar Corona



What happens physically?

- Photons emitted, travel some distance, interact with atmospheric material
- Scattered, absorbed, re-emitted
- Photon interactions heat atmosphere, change level populations, ionization balance
- Hydrostatic equilibrium: density structure related to temperature structure
- Atmospheric structure depends on radiation field and vice versa
- Atmosphere model requires detailed study of radiation transfer: bulk of this course

Outline

- Basic definitions of intensities, fluxes, equation of radiation transfer (ERT)
- Opacity sources
- Local Thermodynamic Equilibrium
- Approximate solutions of ERT
- Example: pure H atmosphere
- Building a model atmosphere
- ERT for lines: residual flux in a line
- Monte Carlo: scattering, fluorescence

Recap of Nebulae Course

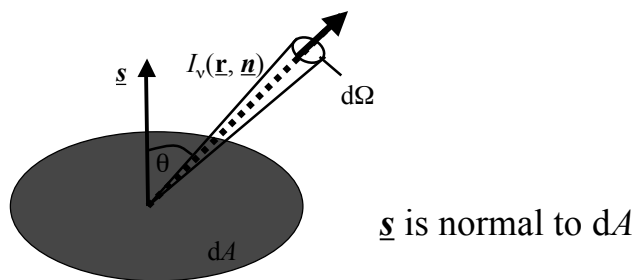
- Assume knowledge of intensities, fluxes, opacities, Saha & Boltzmann equations, equation of radiation transfer (ERT)
- Focus on approximate solutions of ERT useful in stellar atmospheres & interiors

Specific Intensity

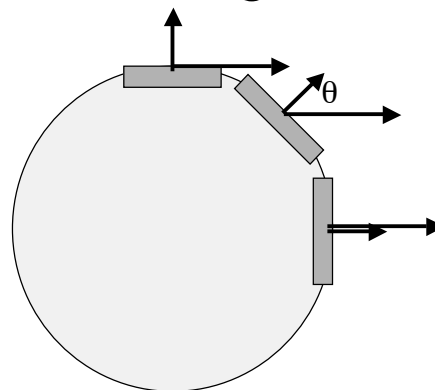
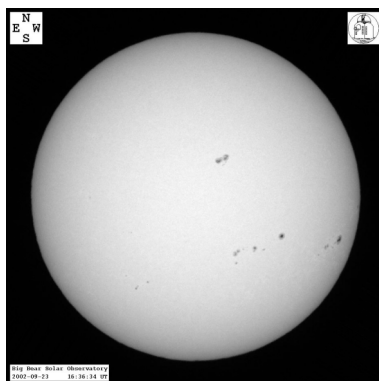
$$dE_\nu = I_\nu \cos\theta \, dA \, dt \, d\nu \, d\Omega$$

Units of I_ν : J/m²/s/Hz/sr (ergs/cm²/s/Hz/sr)

Independent of distance when no sources or sinks



Solar Limb Darkening



Assume plane parallel atmosphere locally
Measure I at different positions (“impact parameters”)
on solar disk $\Rightarrow I(\theta)$

Mean Intensity

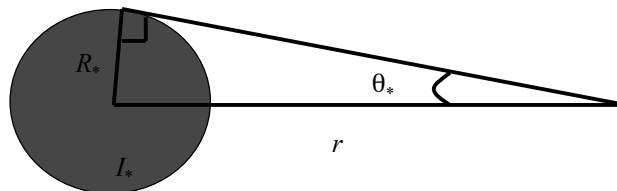
$$J_\nu = \frac{1}{4\pi} \int I_\nu d\Omega = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi I_\nu \sin\theta d\theta d\phi$$

Same units as I_ν , function of position

Determines heating, ionization, level populations, etc

Plane parallel atmosphere (no ϕ dependence) $\mu = \cos\theta$:

$$J_\nu(z) = \frac{1}{4\pi} \int I_\nu(z, \theta) 2\pi \sin\theta d\theta = \frac{1}{2} \int_{-1}^1 I_\nu(z, \mu) d\mu$$



What is J_ν at r from a star with uniform specific intensity I_* across its surface?

$$I = I_* \quad \text{for} \quad 0 < \theta < \theta_* \quad (\mu_* < \mu < 1)$$

$$I = 0 \quad \text{for} \quad \theta > \theta_* \quad (\mu < \mu_*)$$

$$J = \frac{1}{2} \int_{\mu_*}^1 I d\mu = \frac{1}{2} I_* (1 - \mu_*)$$

$$J = I_* \frac{1}{2} \left(1 - \sqrt{1 - R_*^2 / r^2} \right) = w I_*$$

$w = \text{dilution factor}$
Large r , $w = R_*^2 / 4r^2$

Monochromatic Flux

$$\mathcal{F}_\nu = \int I_\nu \cos \theta \, d\Omega = \int_0^{2\pi} \int_0^\pi I_\nu \cos \theta \sin \theta \, d\theta \, d\phi$$

Energy passing through a surface. Units: J/s/m²/Hz

In stellar atmospheres, outward radial direction is positive:

$$\begin{aligned} \mathcal{F}_\nu(z) &= \int_0^{2\pi} \int_0^{\pi/2} I_\nu \cos \theta \sin \theta \, d\theta \, d\phi + \int_0^{2\pi} \int_{\pi/2}^\pi I_\nu \cos \theta \sin \theta \, d\theta \, d\phi \\ &= \int_0^{2\pi} \int_0^{\pi/2} I_\nu \cos \theta \sin \theta \, d\theta \, d\phi - \int_0^{2\pi} \int_0^{\pi/2} I_\nu (\pi - \theta) \cos \theta \sin \theta \, d\theta \, d\phi \\ &\equiv \mathcal{F}_\nu^+(z) - \mathcal{F}_\nu^-(z) \end{aligned}$$

Where outward flux, \mathcal{F}_ν^+ , and inward flux, \mathcal{F}_ν^- , are positive

Isotropic radiation has $\mathcal{F}_\nu^+ = \mathcal{F}_\nu^- = \pi I_\nu$ and $\mathcal{F}_\nu = 0$

Astrophysical Flux

Flux emitted by a star per unit surface area is

$$\mathcal{F}_\nu = \mathcal{F}_\nu^+ = \pi I_\nu^*$$

where I_ν^* is intensity, averaged over apparent stellar disk.

This equality is why that flux is often written as $\pi F = \mathcal{F}$,

so that $F = I^*$, with F called the *Astrophysical Flux*.

Explains often confusing factors of π in definitions of flux:

$\mathcal{F} = \text{Monochromatic Flux}$ or just the Flux

$F = \text{Astrophysical Flux}$

They are related by $\pi F = \mathcal{F}$.

Stellar Luminosity

Flux = energy/second per area/Hz

Luminosity = energy/second/Hz

$$L_\nu = \mathcal{F}_\nu A_* = 4\pi R_*^2 \pi I_\nu$$

Assume $I_\nu = B_\nu$ and integrate to get total luminosity:

$$L = \int L_\nu d\nu = 4\pi R_*^2 \pi \int B_\nu d\nu = 4\pi R_*^2 \sigma T^4$$

Unresolved Sources

Relate energy observed to \mathcal{F}_ν at stellar surface:

Energy received per area, from annulus: $df_\nu = I_\nu d\omega$

$d\omega$ = solid angle of annulus

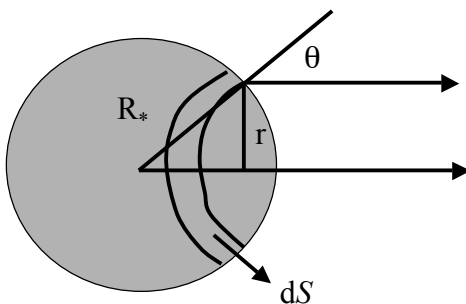
Annulus area dS :

$$dS = 2\pi r dr = 2\pi R_*^2 \mu d\mu$$

$$r = R_* \sin \theta, \quad d\omega = dS / D^2$$

Integrate over stellar disk:

$$\begin{aligned} f_\nu &= 2\pi (R_* / D)^2 \int_0^1 I(R_*, \mu, \nu) \mu d\mu \\ &= (R_* / D)^2 \mathcal{F}(R_*, \nu) \\ &= \frac{1}{4} \alpha_*^2 \mathcal{F}(R_*, \nu) \end{aligned}$$



α_* = angular diameter

Unresolved => measure flux

Inverse square law. Know α_* , get absolute flux at star

Energy Density & Radiation Pressure

$$u_\nu = \frac{1}{c} \int I_\nu \, d\Omega$$

$$p_\nu = \frac{1}{c} \int I_\nu \cos^2 \theta \, d\Omega$$

$$u_\nu : \text{J/m}^3/\text{Hz} \quad p_\nu : \text{N/m}^2/\text{Hz}$$

Isotropic radiation: $p_\nu = u_\nu/3$

Radiation pressure analogous to gas pressure:
pressure of the photon gas

Moments of the Radiation Field

First three moments of specific intensity are named J (zeroth moment), H (first), and K (second):

$$J_\nu = \frac{1}{4\pi} \int I_\nu \, d\Omega$$

$$H_\nu = \frac{1}{4\pi} \int I_\nu \cos \theta \, d\Omega$$

$$K_\nu = \frac{1}{4\pi} \int I_\nu \cos^2 \theta \, d\Omega$$

Define *moment operator* \mathbf{M} operating on f :

$$\mathbf{M}^{(n)}[f] = \frac{1}{2} \int_{-1}^1 f \mu^n \, d\mu$$

Plane parallel atmosphere:

$$J_v(z) = \frac{1}{2} \int_{-1}^1 I_v(z, \mu) d\mu$$
$$H_v(z) = \frac{1}{2} \int_{-1}^1 I_v(z, \mu) \mu d\mu$$
$$K_v(z) = \frac{1}{2} \int_{-1}^1 I_v(z, \mu) \mu^2 d\mu$$

Used in solving ERT

Physically: J = mean intensity; $H = \mathcal{F} / 4\pi = F / 4$

K related to radiation pressure:

$$p_v = \frac{4\pi}{c} K_v$$

Photon Interactions

- Scattering: change direction (energy slightly)
- Absorption: energy added to K.E. of particles: photon thermalized
- Emission: energy taken from thermal energy of particles

Emission Coefficient

$$\boxed{dE_\nu \equiv j_\nu dV dt d\nu d\Omega}$$

Energy, dE_ν , added: stimulated emission
 spontaneous emission
 thermal emission
 energy scattered into the beam

Intensity contribution from emission along ds :

$$\boxed{dI_\nu(s) = j_\nu(s) ds}$$

Extinction Coefficient

Energy removed from beam
 Defined per particle, per mass, or per volume

$$\boxed{dI_\nu(s) = -I_\nu \sigma_\nu n ds} \quad \begin{array}{l} \sigma_\nu = \text{cross section per particle (m}^2\text{)} \\ n = \text{particle density (m}^{-3}\text{)} \end{array}$$

$$\boxed{dI_\nu(s) = -I_\nu \alpha_\nu ds} \quad \alpha_\nu: \text{ units of m}^{-1}$$

$$\boxed{dI_\nu(s) = -I_\nu \kappa_\nu \rho ds} \quad \begin{array}{l} \kappa_\nu: \text{ units m}^2 \text{ kg}^{-1} \\ \rho = \text{density (kg m}^{-3}\text{)} \end{array}$$

Source Function

Same units as intensity:

$$S_\nu \equiv \frac{j_\nu}{\alpha_\nu}$$

Multiple processes contribute to emission and extinction:

$$S_\nu^{\text{tot}} = \frac{\sum j_\nu}{\sum \alpha_\nu}$$

e.g., a spectral line:

$$S_\nu^{\text{tot}} = \frac{j_\nu^c + j_\nu^l}{\alpha_\nu^c + \alpha_\nu^l} = \frac{S_\nu^c + \eta_\nu S_\nu^l}{1 + \eta_\nu}$$

$\eta_\nu = \alpha_\nu^l / \alpha_\nu^c =$ line-to-continuum extinction ratio;
 S_ν^c, S_ν^l are continuum and line source functions

Optical Depth

$$d\tau_\nu = \alpha_\nu(s) ds = \rho(s)\kappa_\nu ds$$

$$\tau_\nu = \int_0^s \alpha_\nu ds = \int_0^s \rho \kappa_\nu ds$$

Function of frequency via the opacity, and direction

Physically τ_ν is number of photon mean free paths

Equation of Radiation Transfer

ERT along a ray:
$$\frac{dI_\nu}{d\tau_\nu} = S_\nu - I_\nu$$

Solution:
$$I_\nu(\tau_\nu) = I_\nu(0)e^{-\tau_\nu} + \int_0^{\tau_\nu} S_\nu(t_\nu) e^{-(\tau_\nu - t_\nu)} dt_\nu$$

Nebulae: optical depth, opacity, emissivity, source function

Goal: Determine source function!